

PHYSICAL SENSORS FOR ENVIRONMENTAL SIGNALS

Irene Nutini

Master Degree in Artificial Intelligence for Science and Technology
(AI4ST)

A.y. 2023-2024

OUTLINE OF THE COURSE



Second part of the ‘Physical sensors for environmental signals’ course for Master Degree in Artificial Intelligence for Science and Technology (AI4ST)

- 4 Lectures on Tuesday 11.00 am -1.00 pm @ Aula E3, Polo Cravino, Pavia
- 4 Lab sessions on Friday 9.00 am -1.00 pm @ Laboratorio B3, Polo Cravino, Pavia

Irene Nutini (irene.nutini@unimib.it)

Dip. Fisica U2, UniMiB, Milano

OUTLINE OF THE COURSE



- Lecture 1: Introduction to environmental signals and physical sensors
- Lab 1: Introduction to instruments for measurements
- Lecture 2: Vibrations: sources and detection
- Lab 2: Characterisation of an acoustic system
- Lecture 3: Distance, position and speed measurement
- Lab 3: Measuring distance with ultrasounds and speed with an accelerometer
- Lecture 4: Electromagnetic radiation: sources and detection
- Lab 4: Detecting and generating light

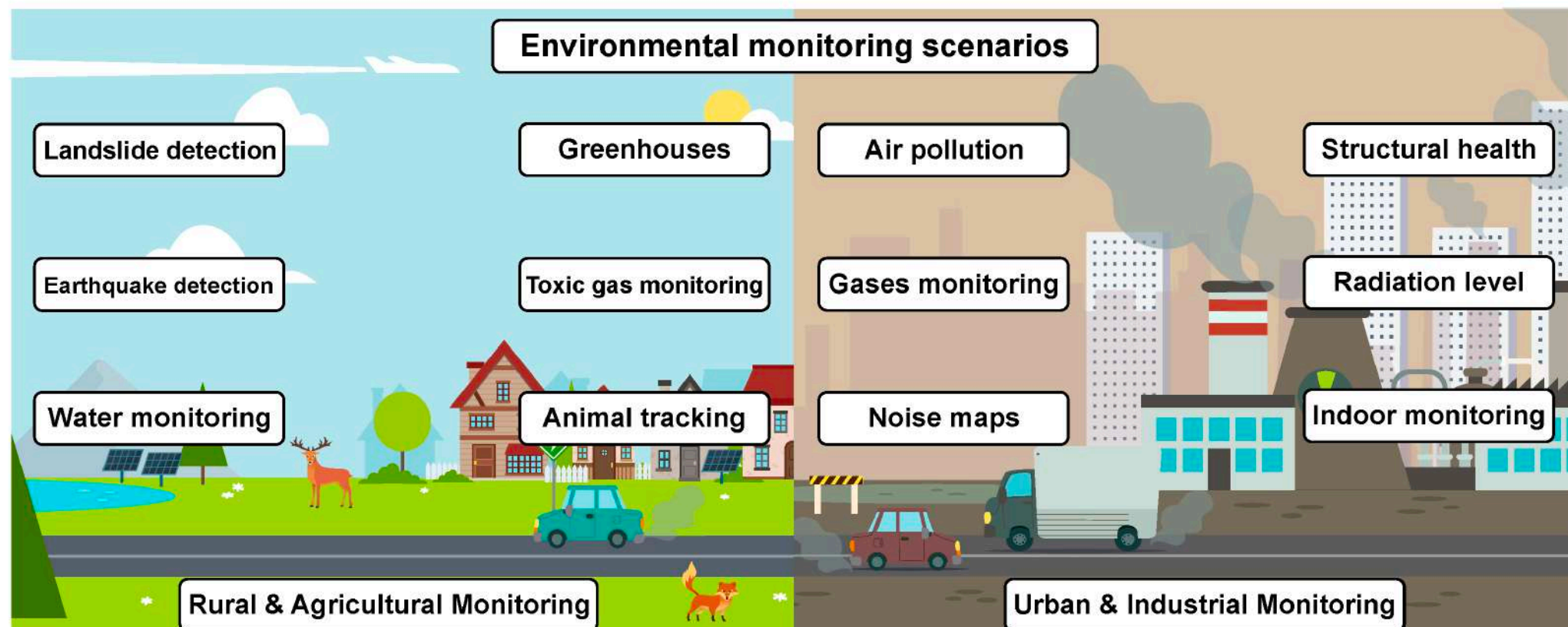
SENSING THE ENVIRONMENT



SENSING THE ENVIRONMENT

The main purpose of environmental monitoring is to provide data on environmental quality and changing trends to ensure the good quality and safety of public life and property.

The scope of environmental monitoring involves air, temperature, humidity, soil and other types. Environmental sensors are one of the key tools for pursuing these studies.



SENSING THE ENVIRONMENT

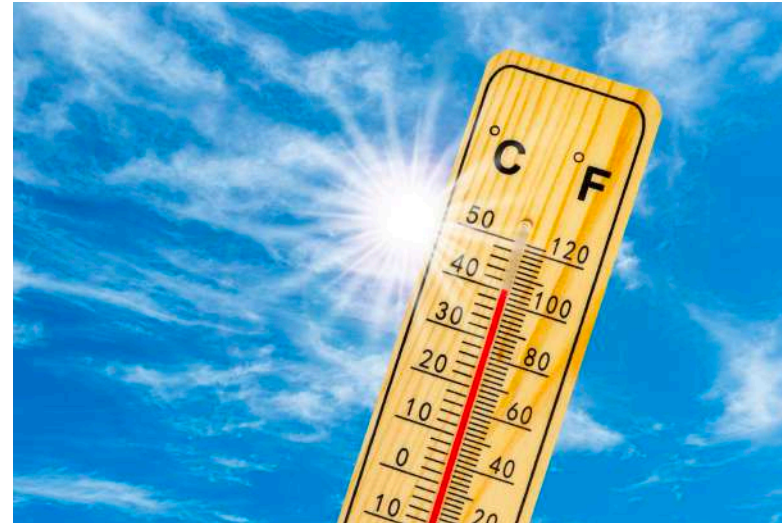
Sources

- Temperature
- Pressure
- Distance and position
- Speed
- Vibrations
- Acoustic
- Radiations: particles & light
- Chemical pollutants

SENSING THE ENVIRONMENT

Sources

- Temperature
- Pressure
- Distance and position
- Speed
- Vibrations
- Acoustic
- Radiations: particles & light
- Chemical pollutants

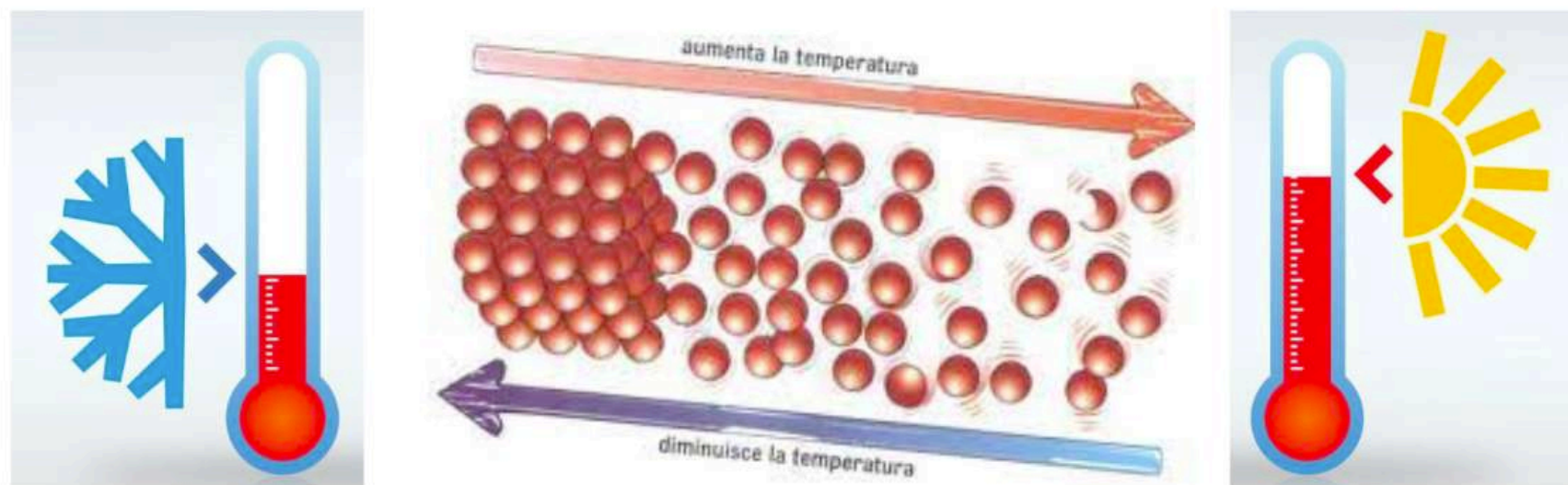


TEMPERATURE

Temperature: definition

Temperature is a measure of the average kinetic energy of the particles in a substance. In simpler terms, it indicates how hot or cold something is. Temperature is related to the movement of atoms and molecules in a substance—higher temperatures correspond to faster average particle motion.

Temperature plays a crucial role in various scientific, industrial, and everyday contexts, influencing physical and chemical processes.

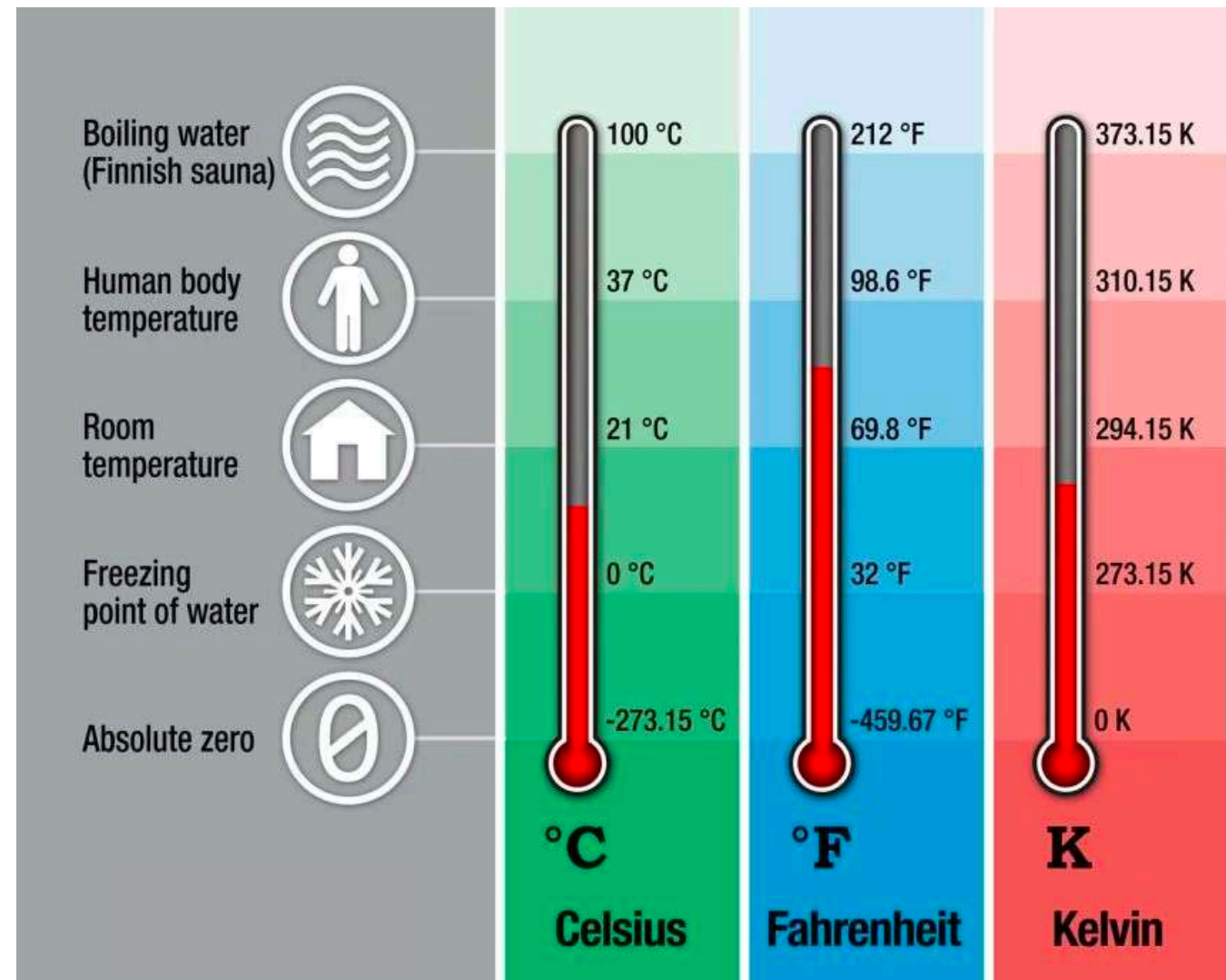


TEMPERATURE

Temperature: units and scales

The three common temperature scales are Celsius ($^{\circ}\text{C}$), Fahrenheit ($^{\circ}\text{F}$), and Kelvin (K).

Absolute zero ($0\text{ K} = -273.25\text{ }^{\circ}\text{C}$), the lowest possible temperature, is the point at which particles have minimal motion.



TEMPERATURE

Temperature: thermal energy transfer

Conduction, convection, and radiation are three fundamental modes of heat transfer from one object or substance to another.

1. Conduction:

Definition: Conduction is the process of heat transfer through direct contact between particles within a substance. It occurs in solids, liquids, and gases, but it is most effective in solids.

Mechanism: In a material, hotter particles transfer energy to adjacent cooler particles through molecular collisions. This process continues, gradually transferring heat throughout the material.

Example: When one end of a metal rod is heated, the heat is conducted along the rod, gradually raising the temperature of the entire rod.

TEMPERATURE

Temperature: thermal energy transfer

Conduction, convection, and radiation are three fundamental modes of heat transfer from one object or substance to another.

2. Convection:

Definition: Convection is the heat transfer process that occurs through the movement of fluids (liquids or gases) caused by density differences. It is more effective in fluids than in solids.

Mechanism: In a fluid, heated particles become less dense and rise, creating a flow of the fluid. Cooler, denser fluid then replaces the rising warm fluid, creating a continuous circulation pattern.

Example: Boiling water in a pot involves convection. The hot water near the heat source rises, and cooler water moves down to replace it, creating a convective current.

TEMPERATURE

Temperature: thermal energy transfer

Conduction, convection, and radiation are three fundamental modes of heat transfer from one object or substance to another.

3. Radiation:

Definition: Radiation is the transfer of heat through electromagnetic waves that can travel through a vacuum. It does not require a material medium and can occur in a vacuum or through transparent media.

Mechanism: Electromagnetic waves, such as infrared radiation, are emitted by a hotter object and absorbed by a cooler one. This process does not involve direct contact or a material medium.

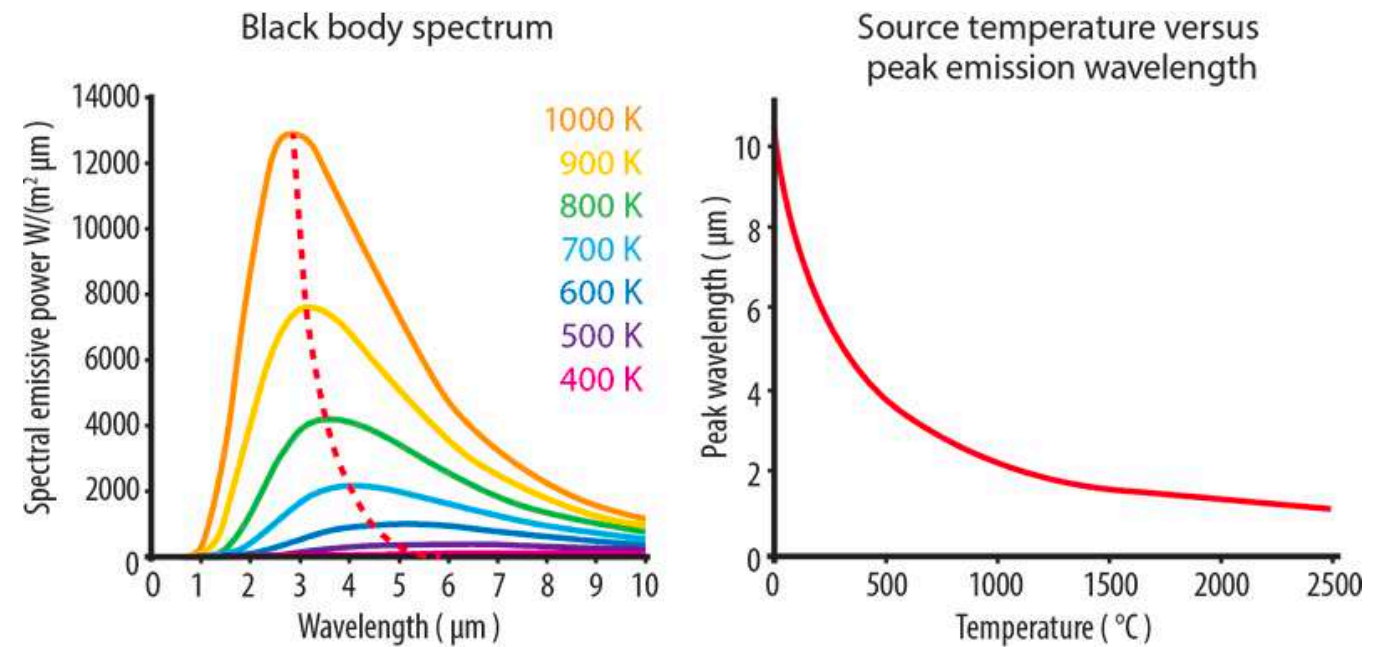
Example: The Sun's energy reaches Earth through radiation. Objects, such as a heated metal rod, also emit radiation in the form of infrared rays.

TEMPERATURE

Temperature: black body radiation

Black body radiation refers to the electromagnetic radiation emitted by a perfect absorber and emitter of energy, known as a *black body*, which absorbs all incident radiation regardless of wavelength and emits radiation according to its temperature.

While real objects may not perfectly exhibit the characteristics of an idealised black body, they emit radiation across a spectrum, and the intensity and distribution of this radiation are determined by the object's temperature.



<https://www.ceramicx.com/information/support/why-infrared-laws-of-infrared-heating/>



<https://blacksmithu.com/how-blacksmiths-measure-temperature/>

TEMPERATURE

Temperature measurement: thermometry

Measuring the temperature:

- of an environment
- of a thing
- of a body

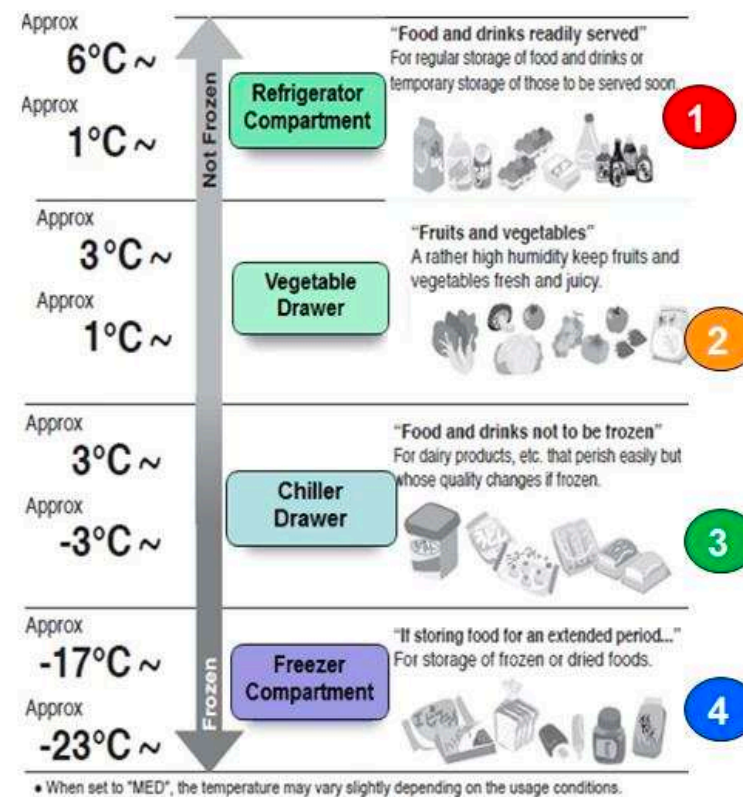


TEMPERATURE

Temperature measurement: thermometry

Measuring the temperature:

- of an environment
- of a thing
- of a body



TEMPERATURE

Temperature measurement: thermometry

Measuring the temperature:

- of an environment
- of a thing
- of a body



25-35°C

TEMPERATURE

Temperature measurement: thermometry

Thermometry is the scientific field that deals with the measurement of temperature. It involves the use of instruments called thermometers to quantify the intensity of heat or cold in a substance or environment. The concept of thermometry is based on the fact that various physical properties of materials change in a predictable way with temperature.

The key principles behind thermometry include:

1. **Expansion and Contraction:** Many materials expand or contract with changes in temperature. Thermometers exploit this property to provide a measurable indication of temperature.
2. **Temperature Scales:** The Celsius ($^{\circ}\text{C}$), Fahrenheit ($^{\circ}\text{F}$), and Kelvin (K) scales provide a standardized way of communicating temperature values in scientific and industrial applications.
3. **Calibration:** Thermometers need to be calibrated to ensure accuracy. Calibration involves comparing the readings of a thermometer to those of a known reference standard at different temperature points.
4. **Thermal Equilibrium:** The measurement of temperature assumes that the thermometer and the substance being measured are in thermal equilibrium, meaning they have reached the same temperature. This ensures that the temperature reading accurately reflects the state of the substance.

TEMPERATURE

Temperature measurement: thermometry

Thermometry has applications in various fields, including meteorology, physics, chemistry, medicine, and industry. Different types of thermometers are used depending on the temperature range, accuracy requirements, and the nature of the materials being measured. The goal of thermometry is to provide reliable and standardized methods for assessing temperature in diverse settings.

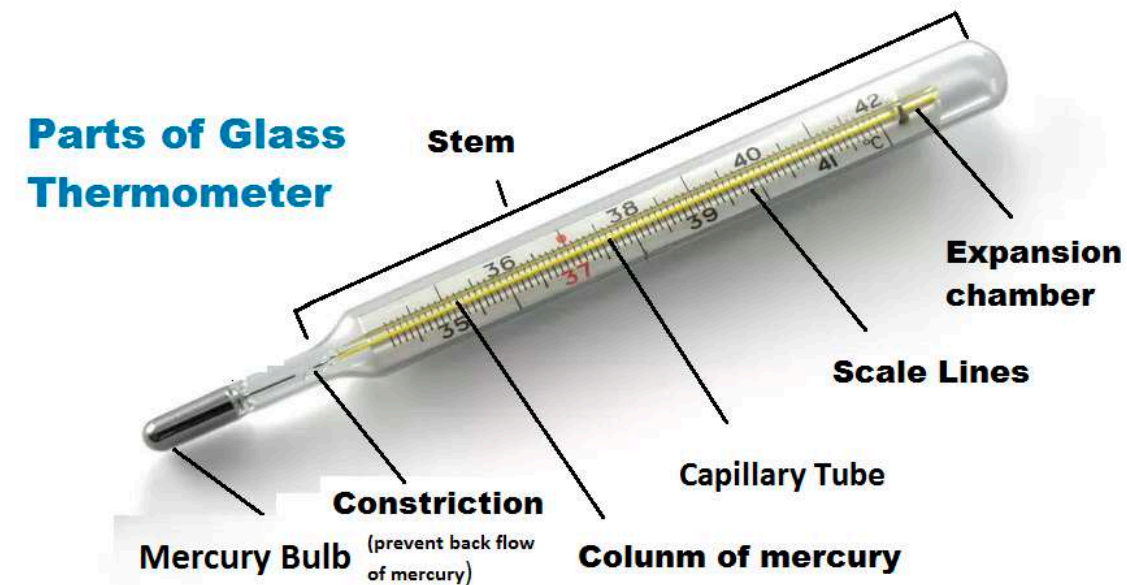
TEMPERATURE

Temperature sensors: thermometers.

The most common types of thermometers include:

1. Mercury Thermometers:

- Traditional thermometers that use the expansion and contraction of mercury inside a glass tube to indicate temperature changes.
- Mercury expands when heated, causing it to rise in the narrow tube, and contracts when cooled, causing it to fall.



$$\Delta V = V_1 - V_0$$

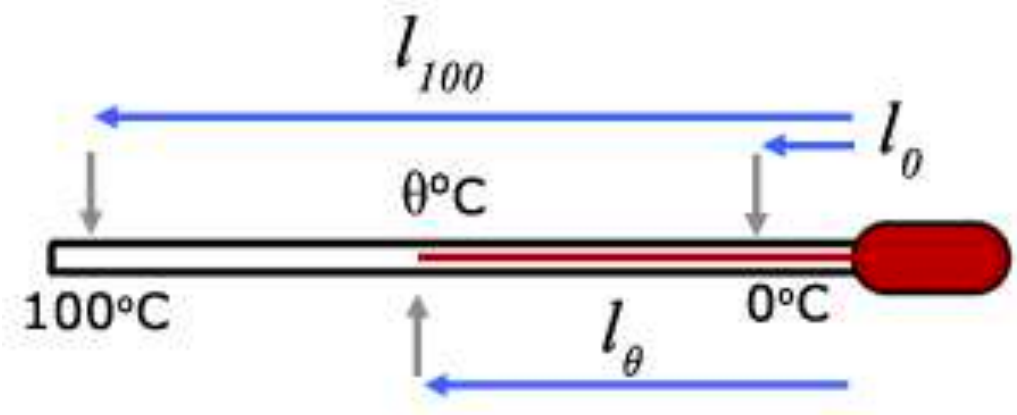
$$\Delta T = T_1 - T_0$$

$$\Delta V = V_0 \alpha \Delta T$$

$$V_0 = \pi R^2 L_0$$

$$V_1 = \pi R^2 L_1$$

$$T_1 > T_0, L_1 > L_0$$



TEMPERATURE

Temperature sensors: thermometers.

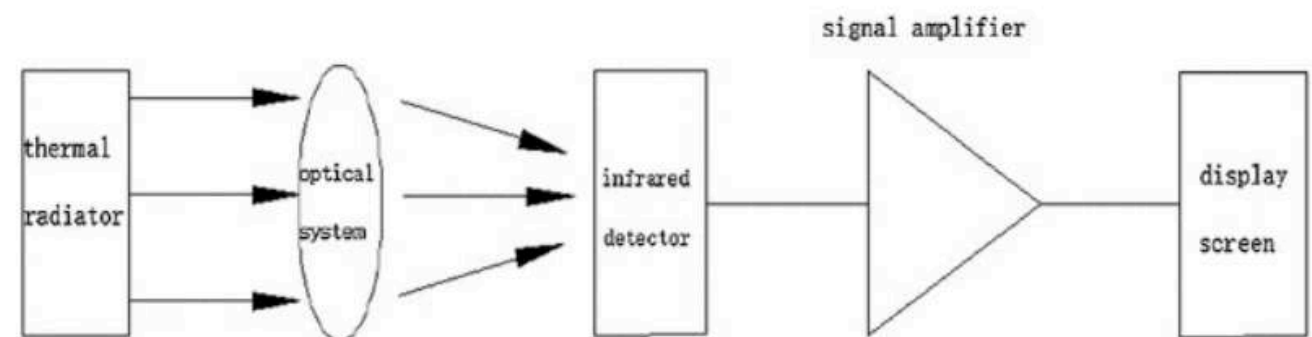
The most common types of thermometers include:

2. Infrared Thermometers:

- Measure temperature without direct contact with the object being measured.
- Use the infrared radiation emitted by an object to determine its temperature.



Much of a person's energy is radiated away in the form of long-wave infrared (LWIR) light



From: [10.1007/s10586-018-1828-5](https://www.coursera.org/learn/10.1007/s10586-018-1828-5)

TEMPERATURE

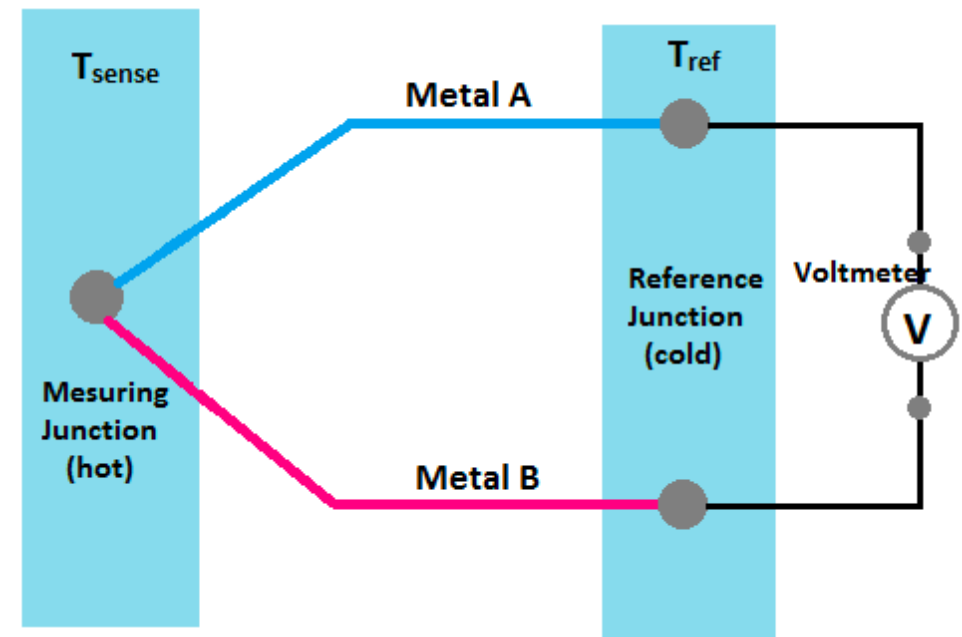
Temperature sensors: thermometers.

3. Thermocouples:

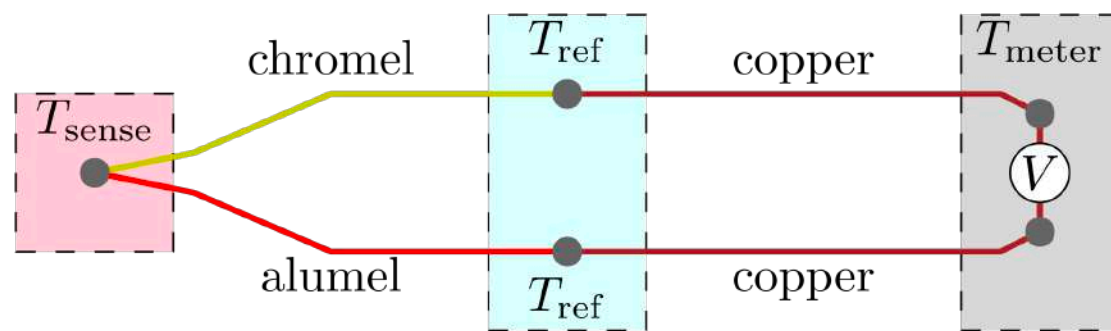
- Consist of two different metals (conductors) joined at one end (electrical junction).
- Generate a voltage that varies with temperature, allowing for temperature measurement.

Thermoelectric/Seebeck effect:

Voltage difference that develops across two points of an electrically conducting material when there is a temperature difference between them



<https://www.etechnog.com/2021/06/thermocouple-diagram-circuit.html>



K-type thermocouple (chromel–alumel)

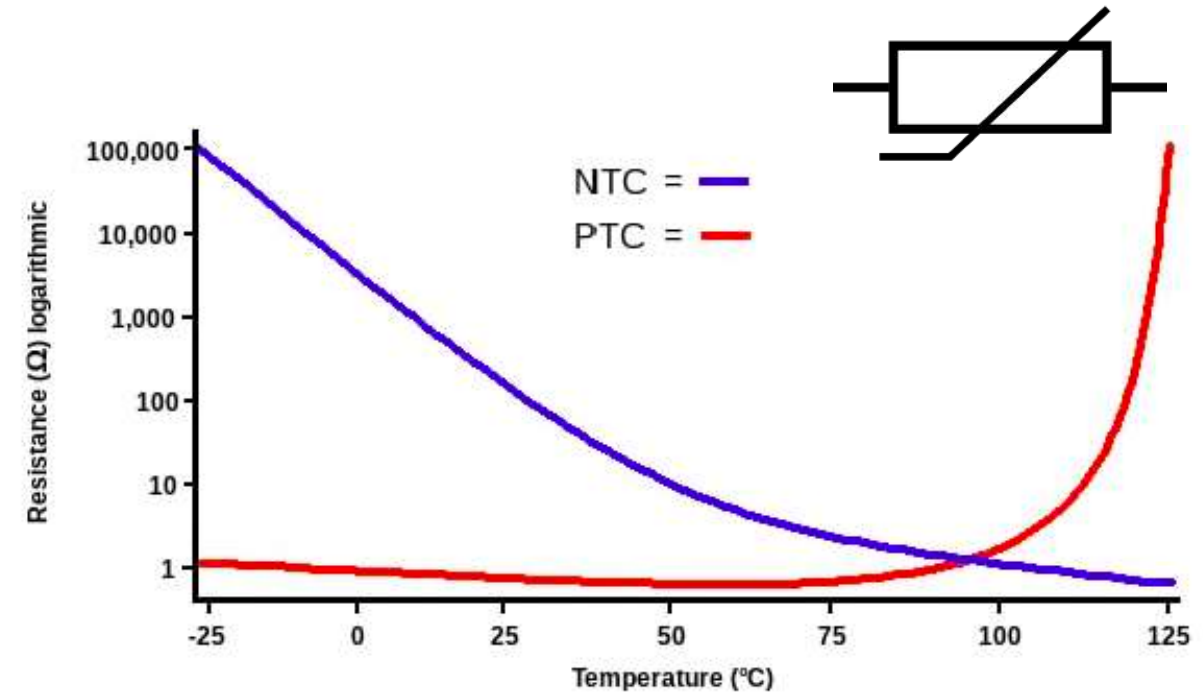


TEMPERATURE

Temperature sensors: thermometers.

4. Thermistors:

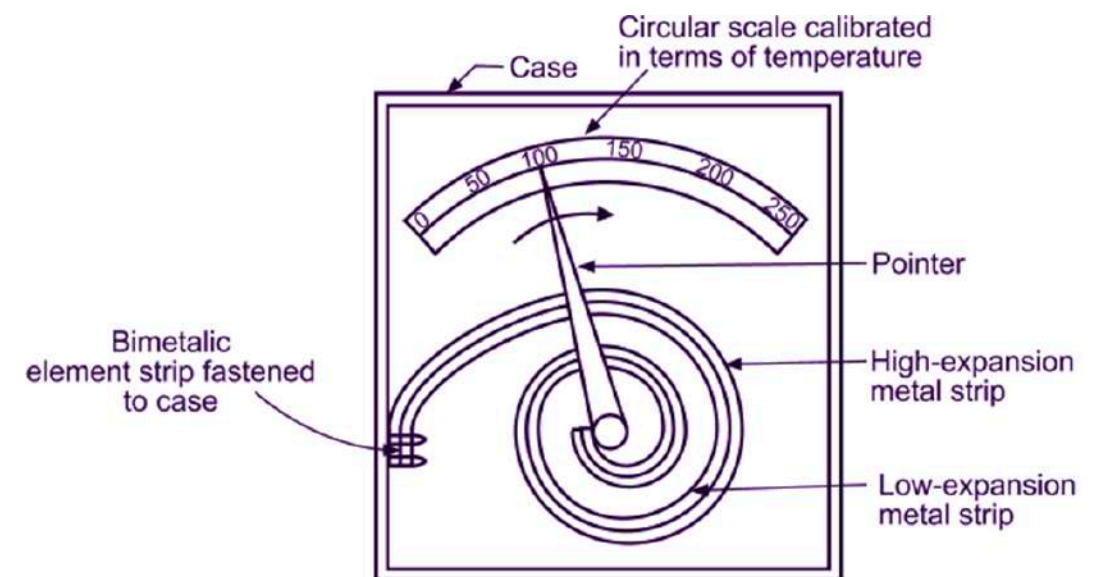
- Are temperature-sensitive resistors that exhibit a change in resistance with temperature
- Commonly used in electronic devices and systems for temperature measurement.



<https://www.seeedstudio.com/blog/2020/10/27/thermistors-ntc-and-ptc-thermistors-explained/>

5. Bimetallic Thermometers:

- Contain two different metals bonded together.
- The different rates of expansion of the metals cause the thermometer to bend with temperature changes, providing a visual indication.



<https://electricalworkbook.com/bimetallic-thermometer/>

TEMPERATURE

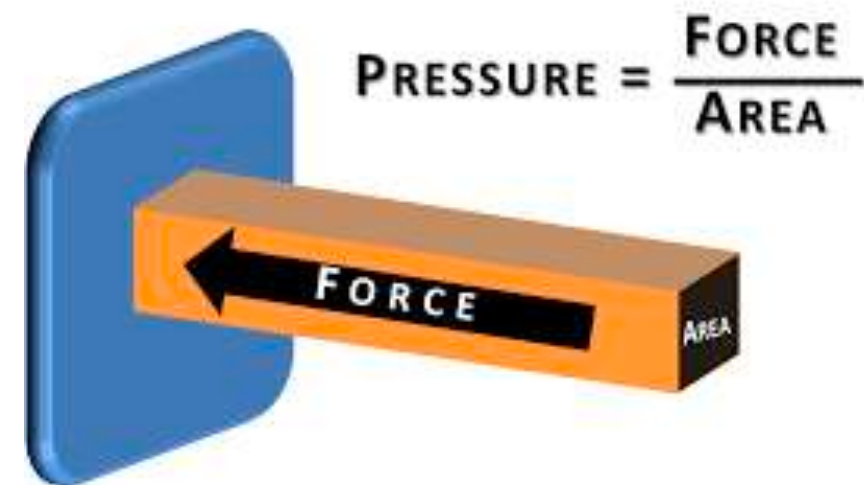
Temperature sensors: thermometers.

The choice of thermometer depends on the specific requirements of the measurement, the temperature range involved, and the application. Each type has its advantages and limitations, but they all operate based on the principle that certain physical properties change predictably with temperature.

PRESSURE

Pressure: definition

Pressure is a measure of force applied over a specific area and is defined as the force per unit area.



Pressure is directly proportional to the force applied and inversely proportional to the area over which the force is distributed. A greater force or a smaller area results in higher pressure.

PRESSURE

Pressure: units and scales

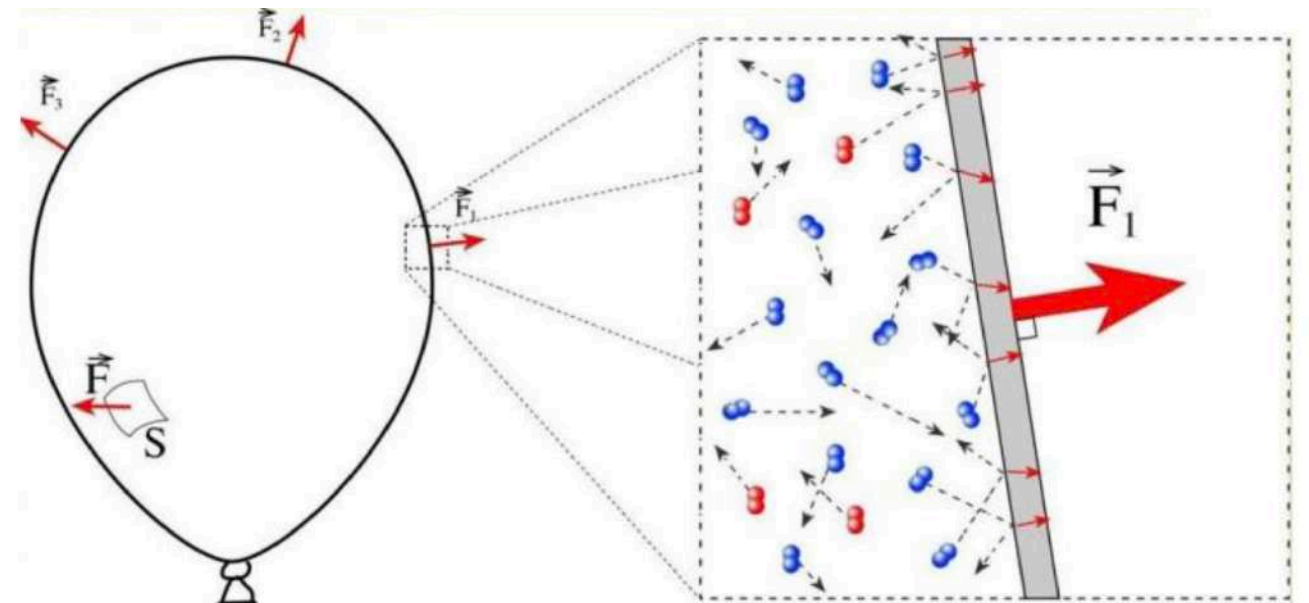
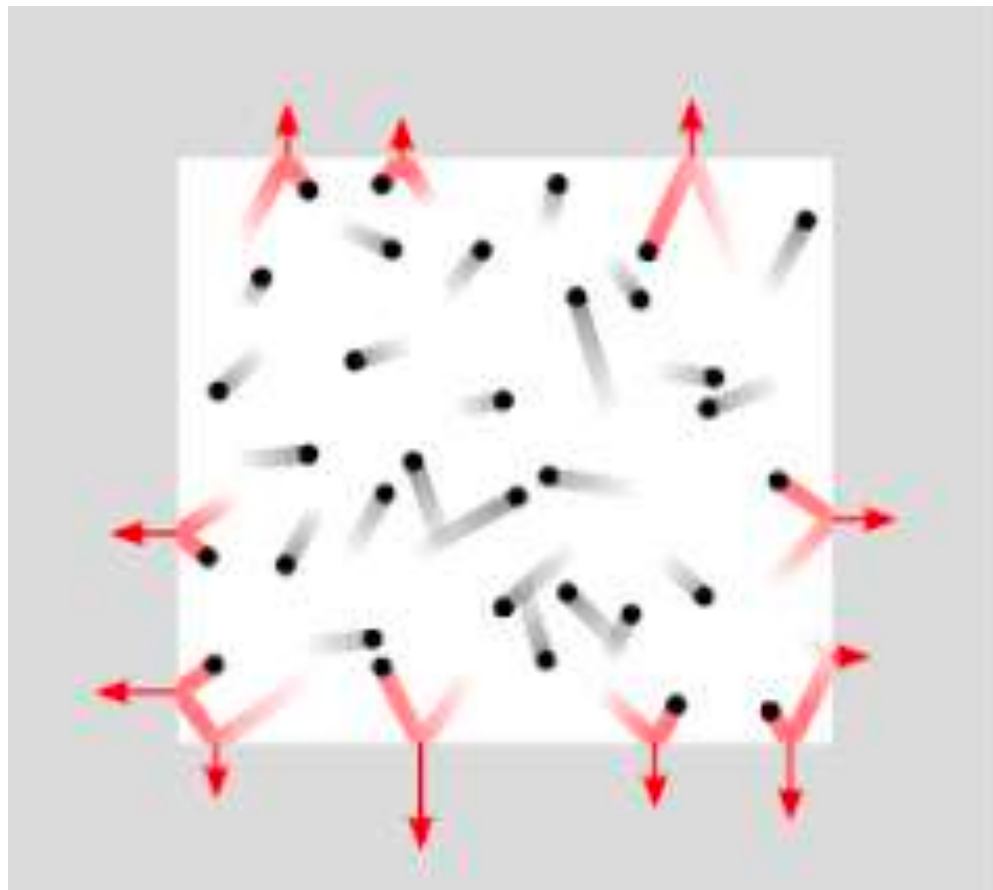
Pressure is commonly measured in units such as Pascals (Pa), atmospheres (atm), millimeters of mercury (mmHg), or pounds per square inch (psi), depending on the context.

Units	Symbol	Equivalent to 1 atm
Atmosphere	atm	1 atm
Millimeter of Mercury	mmHg	760 mmHg
Torr	Torr	760 Torr
Pascal	Pa	101326 Pa
Kilopascal	kPa*	101.326 kPa
Bar	bar	1.01325 bar
Millibar	mb	1013.25 mb
Pounds per square inch	psi	14.7 psi

PRESSURE

Pressure: Fluid pressure

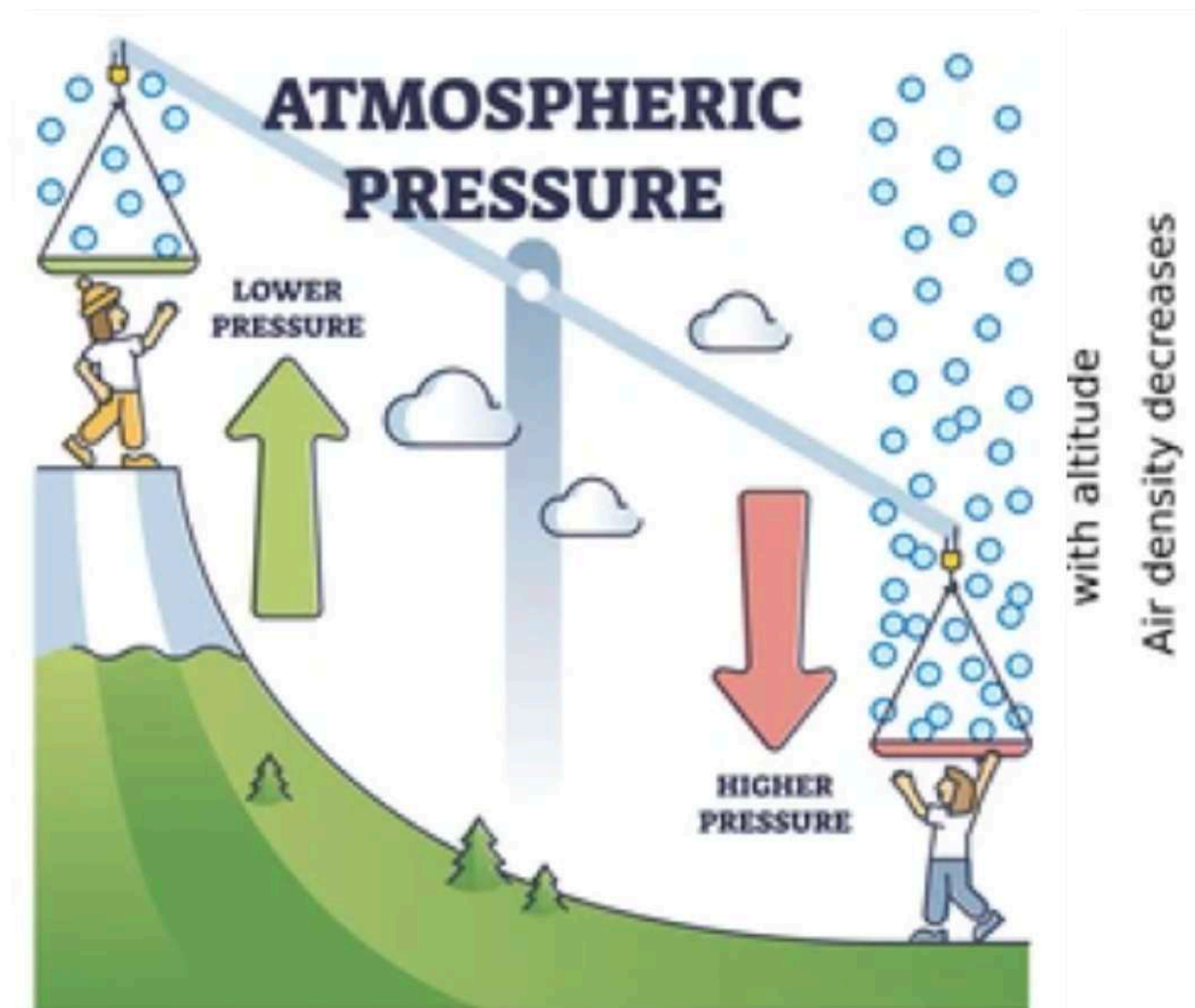
In fluids (liquids and gases), pressure is transmitted equally in all directions. This is known as Pascal's principle, and it underlies the functioning of hydraulic systems.



PRESSURE

Pressure: Atmospheric pressure

The pressure exerted by the Earth's atmosphere at a given point is called atmospheric pressure. It decreases with altitude, and standard atmospheric pressure at sea level is approximately 101.3 kPa.



PRESSURE

Pressure: Applications

Understanding pressure is crucial in various fields, including physics, engineering, meteorology, and medicine. It is fundamental in fluid dynamics, hydraulic systems, weather systems, and physiological processes.

Pressure plays a vital role in describing and predicting the behaviour of fluids and gases, as well as in designing systems where the distribution of force is a critical factor.

PRESSURE

Pressure measurement

The concept of pressure measurement involves quantifying the force exerted by a fluid (liquid or gas) on a surface and expressing it as force per unit area.

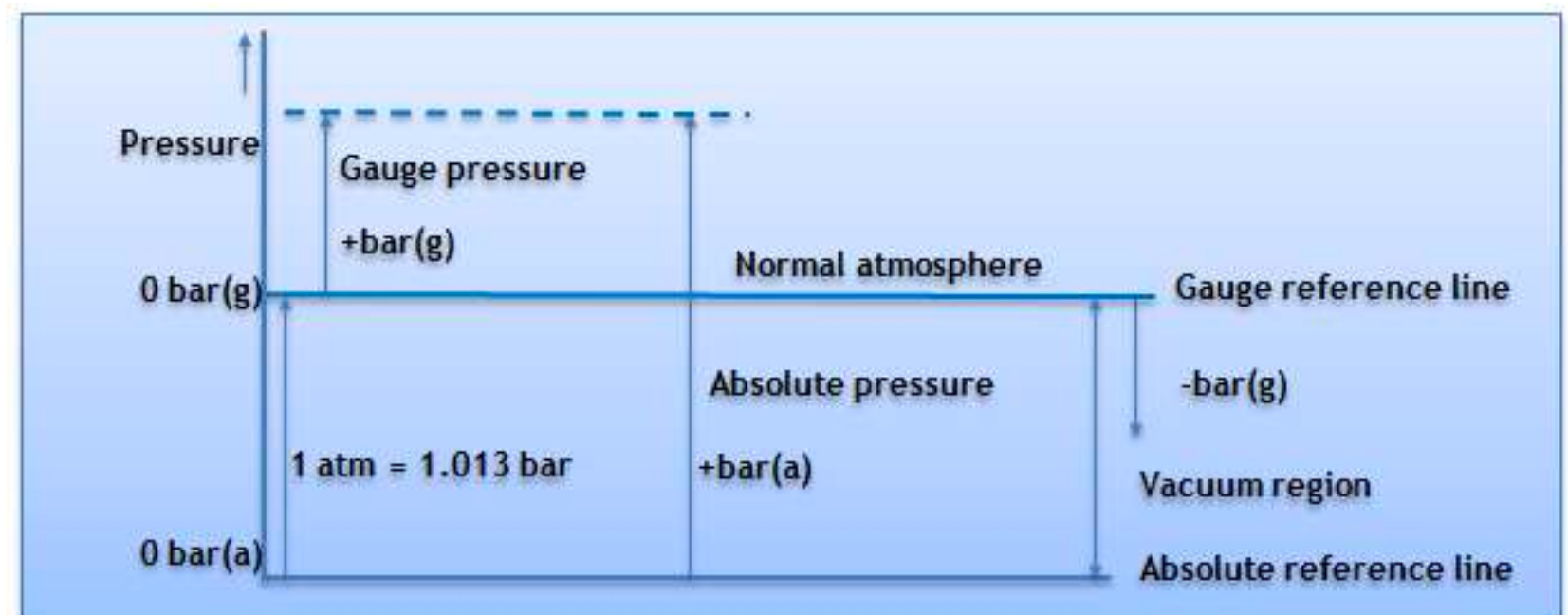
Pressure sensors and transducers are devices designed to convert the applied pressure into a readable and often electrical output.

Calibration is a crucial aspect of pressure measurement. It involves comparing the output of a pressure measurement device to a known reference standard.

Absolute Pressure vs.

Gauge Pressure:

- Absolute pressure is measured relative to a perfect vacuum, while gauge pressure is measured relative to atmospheric pressure.



PRESSURE

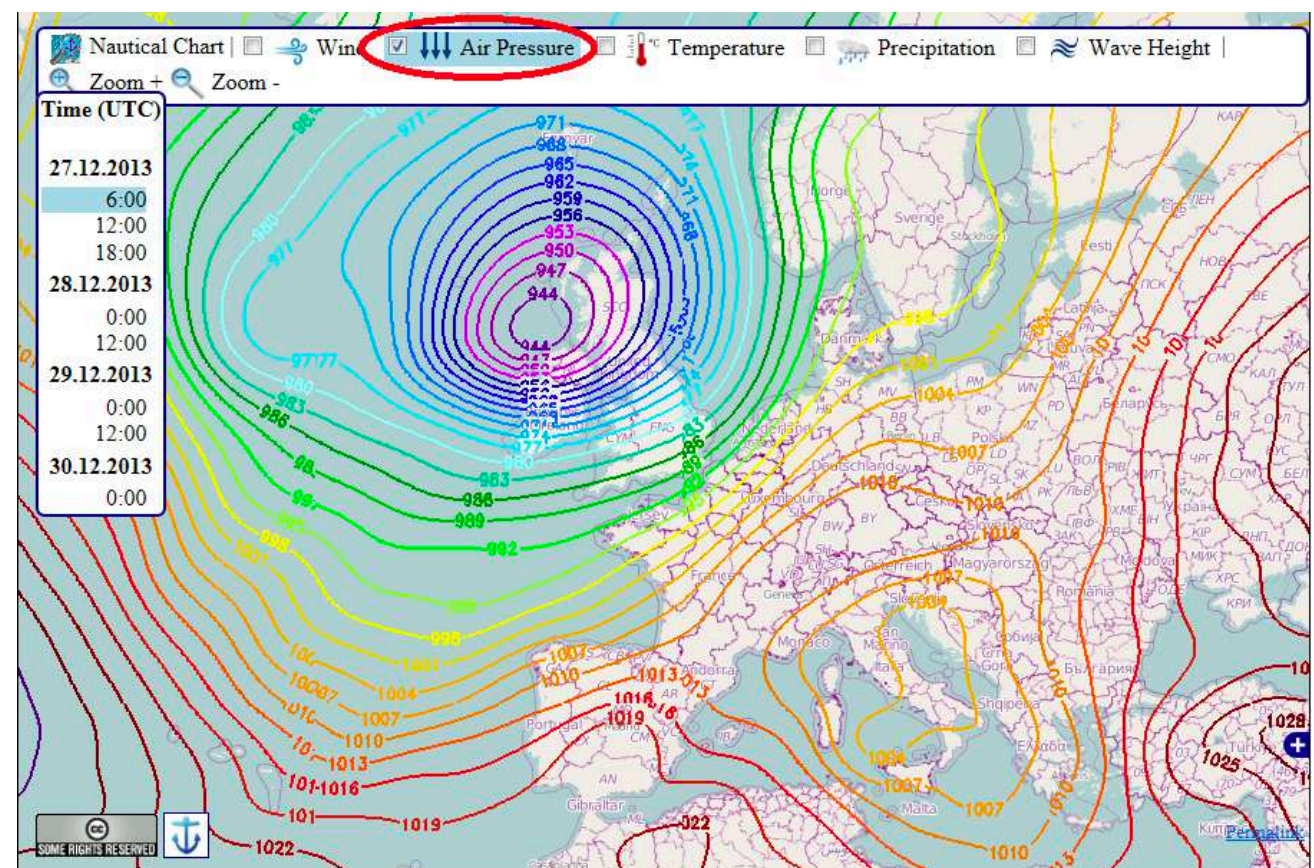
Pressure measurement

Pressure measurement is essential in numerous fields, including fluid dynamics, meteorology, industrial processes, aviation, and healthcare.

Measuring P:

- of an environment
- of a fluid inside a container
- of a body

Monitoring air pressure for forecast



<https://hotcore.info/babki/air-pressure-map.htm>

PRESSURE

Pressure measurement

Pressure measurement is essential in numerous fields, including fluid dynamics, meteorology, industrial processes, aviation, and healthcare.

Measuring P:

- of an environment
- of a fluid inside a container
- of a body



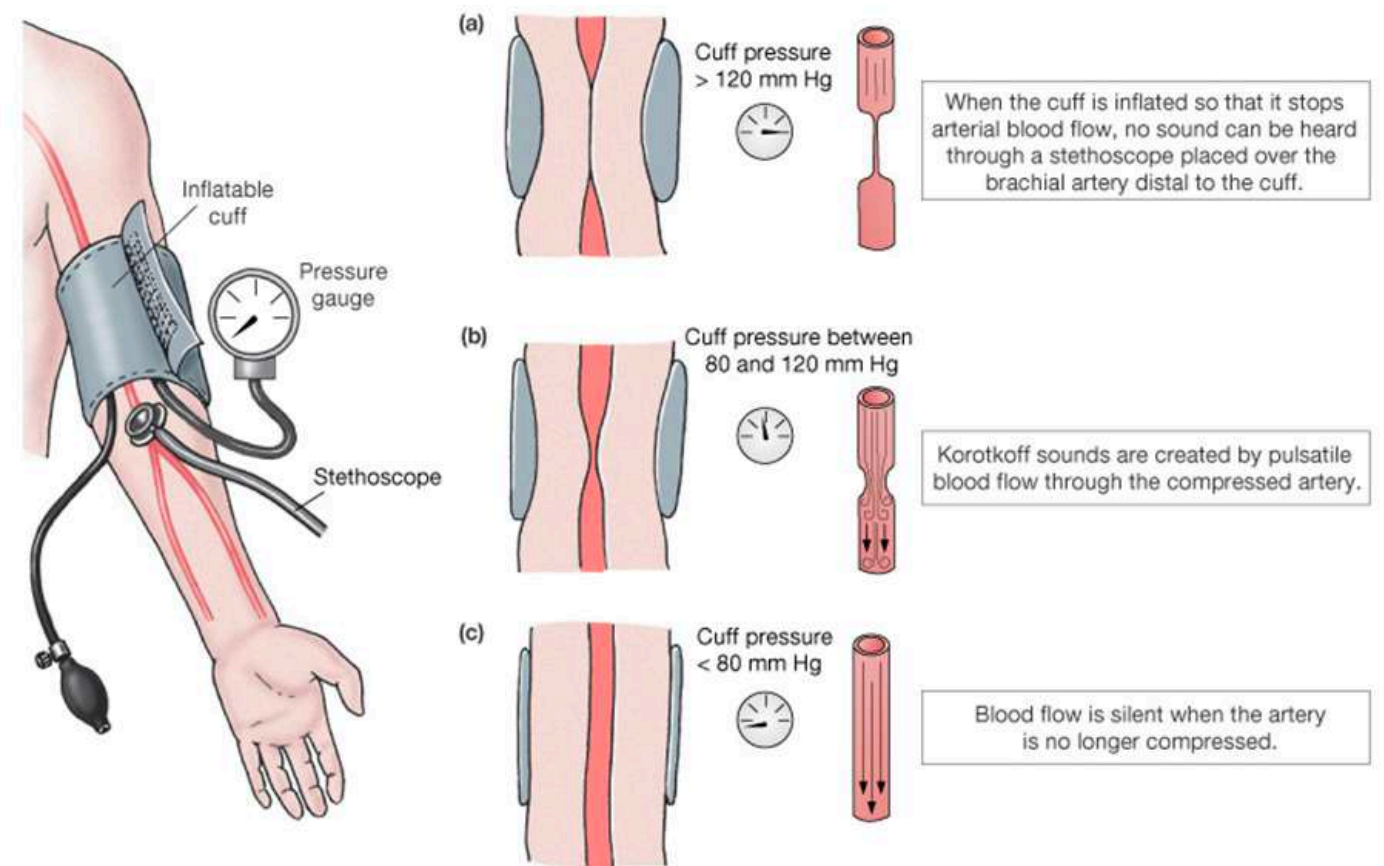
PRESSURE

Pressure measurement

Pressure measurement is essential in numerous fields, including fluid dynamics, meteorology, industrial processes, aviation, and healthcare.

Measuring P:

- of an environment
- of a fluid inside a container
- of a body



Measuring blood pressure

PRESSURE

Pressure sensors:

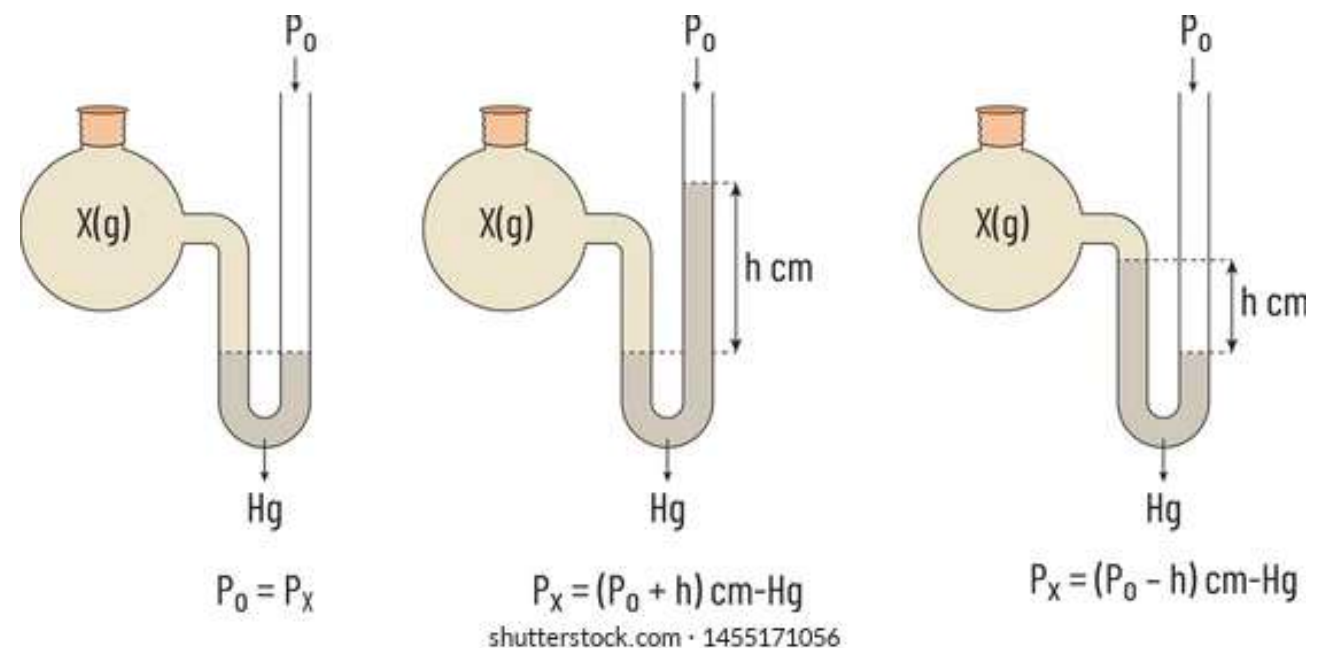
Pressure is commonly measured using devices called pressure gauges or pressure sensors. Here are some common methods for measuring pressure:

1. Manometers:

Manometers are simple devices that measure pressure by balancing the weight of a fluid in a vertical column against the pressure of the gas or liquid being measured.

Types of manometers include U-tube manometers, well-type manometers, and inclined-tube manometers.

<https://atlas-scientific.com/blog/types-of-pressure-sensors/>



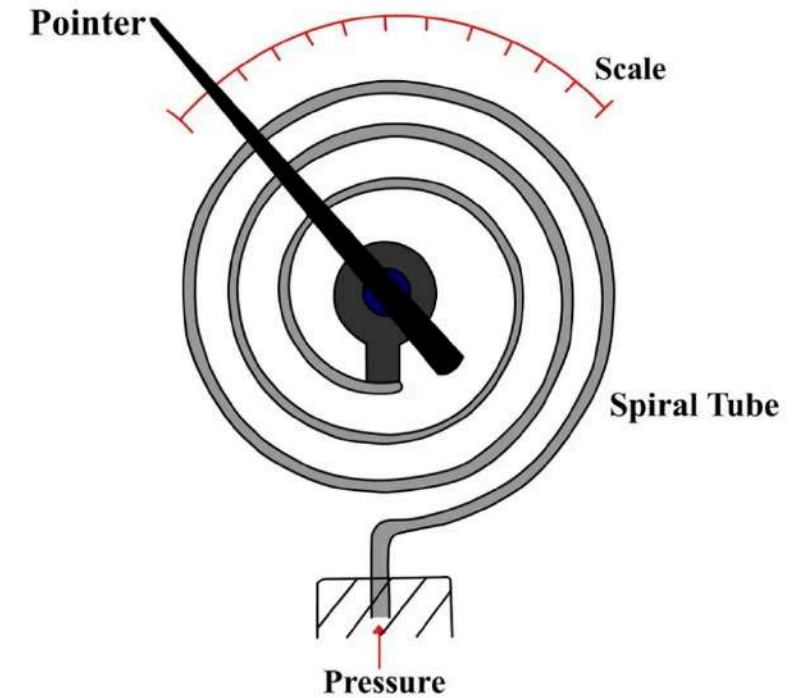
PRESSURE

Pressure sensors:

2. Bourdon Tubes:

Bourdon tubes are curved tubes that straighten when pressurized. This mechanical deformation is then translated into a rotational movement, which can be used to indicate pressure on a dial.

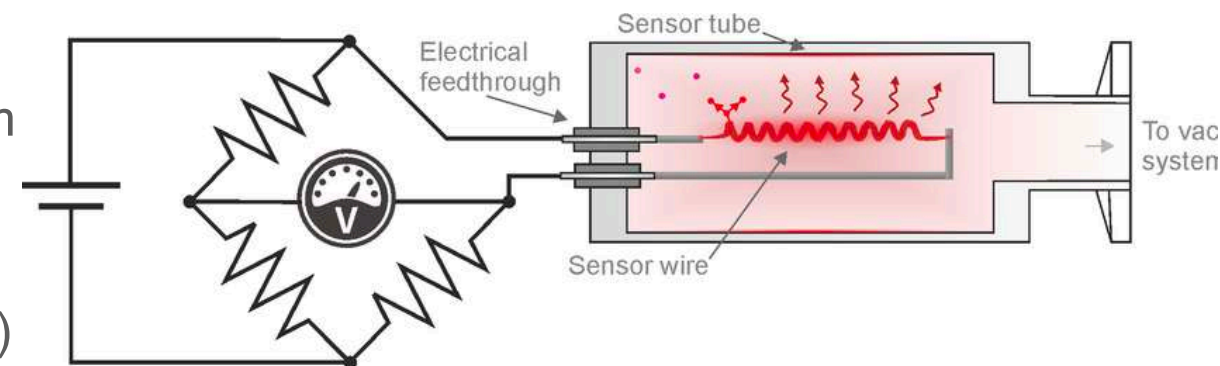
Bourdon tube pressure gauges are widely used in various industrial applications.



3. Vacuum sensors:

When the pressure drops below atmospheric levels, mechanical pressure sensors that observe and measure the effects on the material are used. This is where vacuum pressure sensors come in. A Pirani sensor is the most common and well-known sensor used to measure low vacuum pressure ranges.

These types of pressure sensors measure the resistance of a heated sensor filament (thin tungsten, nickel, or platinum wire) inside the gauge chamber. As the gauge chamber becomes exposed to the surrounding vacuum pressure, gas molecules collide with the filament wire, and heat is transported from the sensor wire. The wire is connected to an electrical circuit.



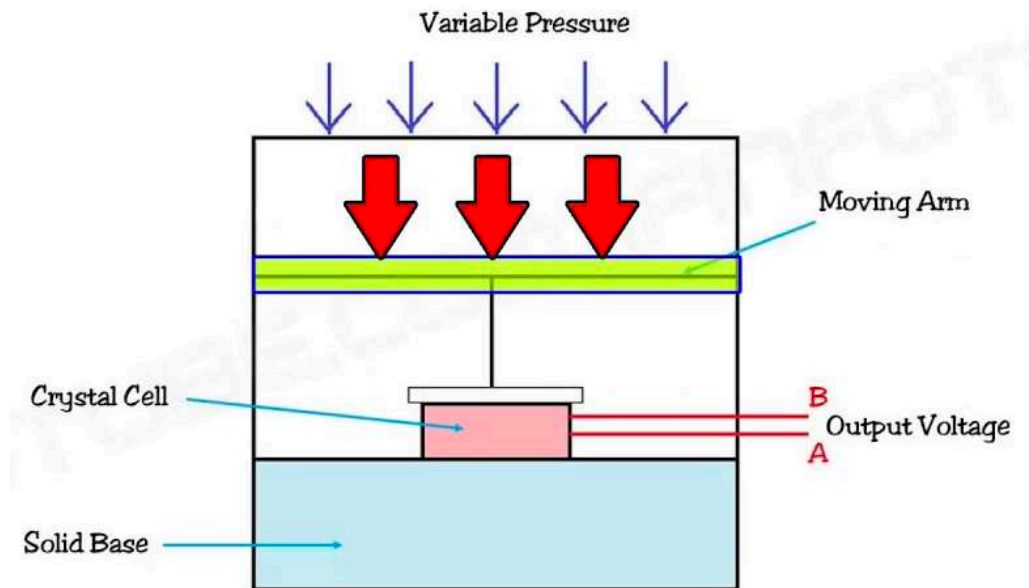
PRESSURE

Pressure sensors:

4. Piezoelectric Sensors:

Piezoelectric pressure sensors utilize the piezoelectric effect, where certain materials generate an electric charge in response to mechanical stress.

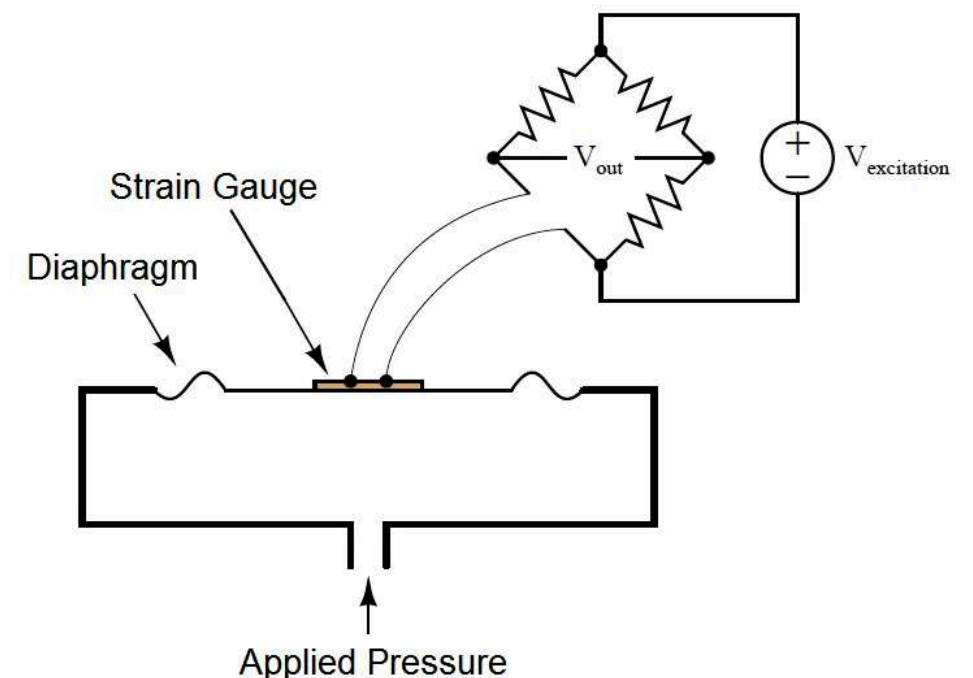
When pressure deforms the material, it generates a charge that can be measured and converted into a pressure reading.



5. Strain Gauge Pressure Transducers:

Strain gauges are devices that change resistance when subjected to mechanical strain. These are often attached to a flexible diaphragm. These gauges are often used for low-pressure measurements.

The change in resistance is proportional to the applied pressure, and this change is converted into an electrical signal for measurement.



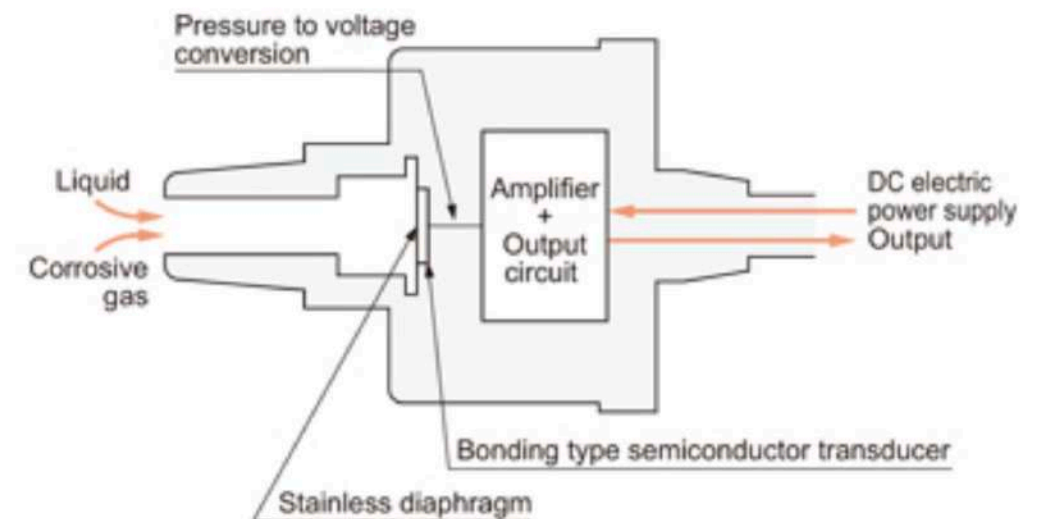
PRESSURE

Pressure sensors:

6. Electronic Pressure Sensors:

Modern electronic pressure sensors use various technologies, including capacitive, inductive, or resistive elements, to detect pressure changes.

These sensors provide accurate and often digital readings, making them suitable for a wide range of applications.



8. Hydraulic Pressure Sensors:

Hydraulic pressure sensors measure pressure by transmitting force through a liquid to a diaphragm or other sensing element.

The resulting displacement or change in pressure is then measured and converted into a pressure reading.

PRESSURE

Pressure sensors

The choice of a particular device depends on factors such as the range of pressures to be measured, the required accuracy, the environmental conditions and the application-specific requirements.

SENSING THE ENVIRONMENT

Sources

- Temperature
- Pressure
- Distance and position
- Speed
- Vibrations
- Acoustic
- Radiations: particles & light
- Chemical pollutants



See Lecture 3

SENSING THE ENVIRONMENT

Sources


- Temperature
- Pressure
- Distance and position
- Speed
- Vibrations
- Acoustic
- Radiations: particles & light
- Chemical pollutants



See Lecture 2

SENSING THE ENVIRONMENT

Sources

- Temperature
- Pressure
- Distance and position
- Speed
- Vibrations
- Acoustic
- Radiations: particles & light  ***See Lecture 4***
- Chemical pollutants

SENSING THE ENVIRONMENT

Sources

- Temperature
- Pressure
- Distance and position
- Speed
- Vibrations
- Acoustic
- Radiations: particles & light
- Chemical pollutants



CHEMICAL POLLUTANTS

Chemical pollutants are substances released into the environment that can have harmful effects on ecosystems, human health, and other living organisms. These pollutants can originate from various sources, including industrial activities, agriculture, transportation, and improper waste disposal. The reasons for monitoring chemical pollutants are multifaceted and include environmental protection, public health, regulatory compliance, and scientific research.



CHEMICAL POLLUTANTS

Here are some common chemical pollutants

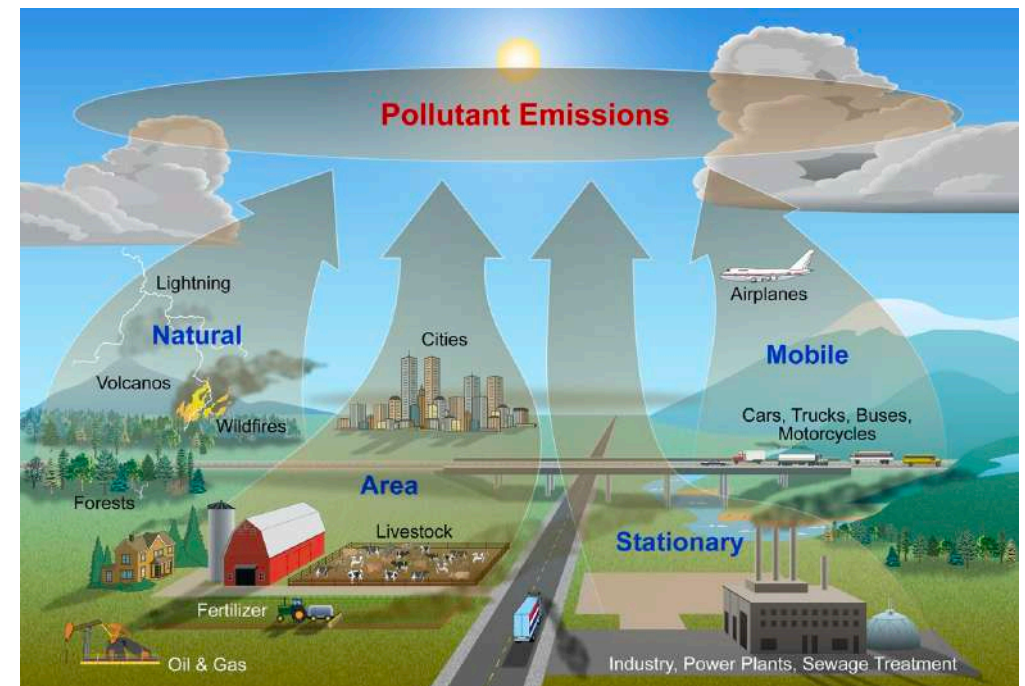
1. Air Pollutants:

- Particulate matter (PM), sulfur dioxide (SO₂), nitrogen oxides (NO_x), carbon monoxide (CO), ozone (O₃), and lead.

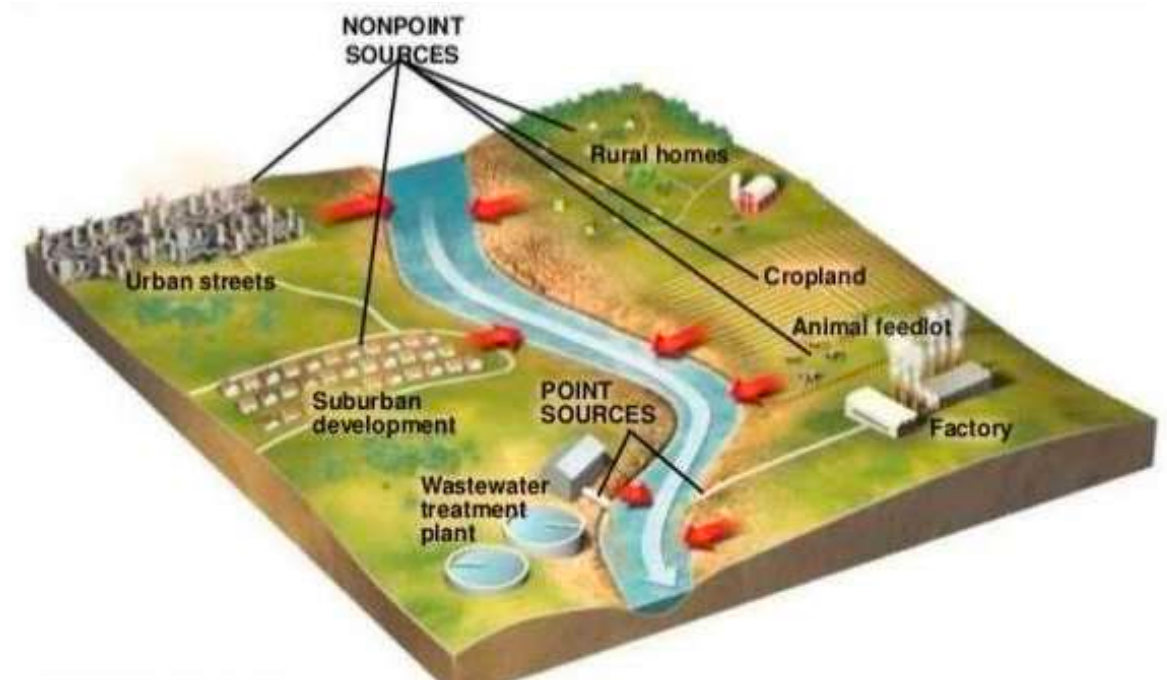
2. Water Pollutants:

- Heavy Metals: Mercury, lead, cadmium, and arsenic are examples of heavy metals that can contaminate water.

- Nutrients: Excessive levels of nutrients like nitrogen and phosphorus can lead to water pollution, causing issues such as algal blooms and oxygen depletion.



<https://www.nps.gov/subjects/air/sources.htm>



CHEMICAL POLLUTANTS

3. Soil Pollutants:

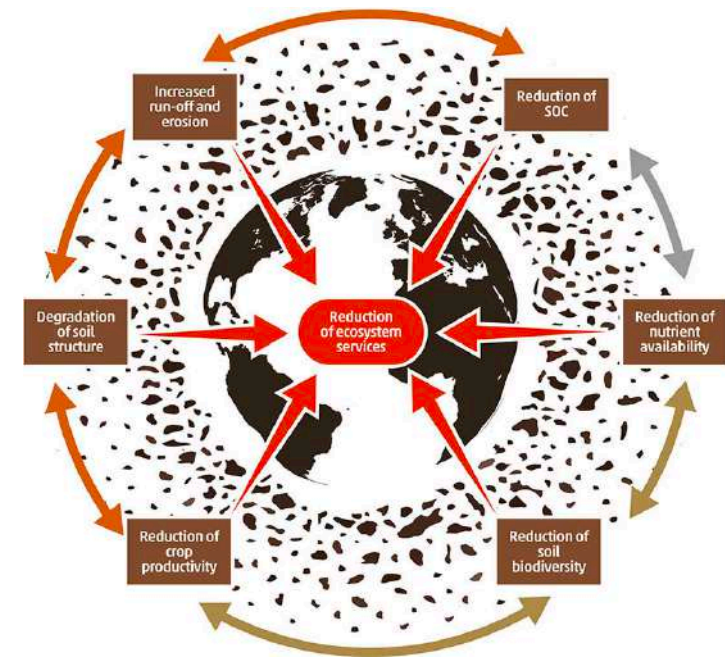
- Pesticides and Herbicides: Agricultural chemicals can contaminate soil, affecting crop quality, harming beneficial organisms, and posing risks to human health.
- Industrial Contaminants: Chemicals from industrial activities, such as heavy metals, solvents, and hydrocarbons, can contaminate soil.

4. Hazardous Waste:

- Persistent Organic Pollutants (POPs): Substances like polychlorinated biphenyls (PCBs), dioxins, and furans are toxic and resist degradation.

5. Indoor Air Pollutants:

- Volatile Organic Compounds (VOCs): VOCs emitted from indoor sources like paints, cleaning products, and building materials can impact indoor air quality.



<https://www.fao.org/3/cb4894en/online/src/html/chapter-04-2.html>



CHEMICAL POLLUTANTS

Reasons for Monitoring Chemical Pollutants:

- 1. Human Health Protection:** Many chemical pollutants can have adverse effects on human health, causing respiratory problems, cancers, neurological issues, and other illnesses. Monitoring helps identify and mitigate risks to public health.
- 2. Environmental Protection:** Chemical pollutants can harm ecosystems, biodiversity, and natural resources. Monitoring is essential to understand the impact on the environment, prevent ecological imbalances, and promote sustainable practices.
- 3. Regulatory Compliance:** Monitoring ensures compliance with environmental regulations and standards set by governmental bodies. It helps industries and individuals adhere to limits on pollutant emissions and discharges.
- 4. Early Detection and Prevention:** Monitoring allows for the early detection of pollution incidents, enabling prompt corrective actions. This helps prevent the escalation of environmental and health hazards.
- 5. Scientific Research:** Monitoring chemical pollutants provides valuable data for scientific research on pollution trends, sources, and impacts. This information contributes to the development of effective environmental policies and practices.

CHEMICAL POLLUTANTS

The measurement of chemical pollutants involves various techniques and instruments to quantify the presence and concentration of harmful substances in air, water, soil, and other environmental media. Here's a brief summary of how we measure chemical pollutants:

1. Air Quality Monitoring:

- Gas Chromatography (GC): GC is a widely used technique for analyzing volatile organic compounds (VOCs) in the air. It separates and identifies different chemical compounds based on their interaction with a chromatographic column.
- Mass Spectrometry (MS): MS is often coupled with GC to enhance the identification and quantification of pollutants in air samples. It measures the mass-to-charge ratio of ions, providing detailed information about the chemical composition.

2. Water Quality Monitoring:

- High-Performance Liquid Chromatography (HPLC): HPLC is commonly employed for the analysis of water samples, particularly for non-volatile and polar compounds. It separates and detects various pollutants, including pesticides, pharmaceuticals, and heavy metals.
- Atomic Absorption Spectroscopy (AAS): AAS is used to measure the concentration of specific heavy metals in water, such as lead, mercury, and cadmium. It works by measuring the absorption of light at characteristic wavelengths.

CHEMICAL POLLUTANTS

3. Soil and Sediment Analysis:

- X-Ray Fluorescence (XRF): XRF is utilized to analyze the elemental composition of soil and sediment samples. It measures the characteristic X-rays emitted when a sample is irradiated with X-rays, providing information about the presence of various elements.
- Inductively Coupled Plasma Mass Spectrometry (ICP-MS): ICP-MS is a powerful technique for the analysis of trace elements in soils. It ionizes the sample in an inductively coupled plasma source and then measures the mass-to-charge ratio of the ions.

4. Biosensors:

- Enzyme-Linked Immunosorbent Assay (ELISA): ELISA is a biochemical method used to detect the presence of specific pollutants, such as pesticides and toxins, in environmental samples. It relies on the binding of antibodies to target substances.
- Biosensors: Biosensors use biological components, such as enzymes or microorganisms, to detect and quantify pollutants. They can be designed for specific contaminants and offer real-time monitoring capabilities.

5. Remote Sensing:

- Satellite and Drone-Based Imaging: Remote sensing technologies, including satellite and drone-based sensors, can provide spatial and temporal data on environmental conditions. These technologies are useful for monitoring large areas and identifying pollution sources.

CHEMICAL POLLUTANTS

Measurement of chemical pollutants

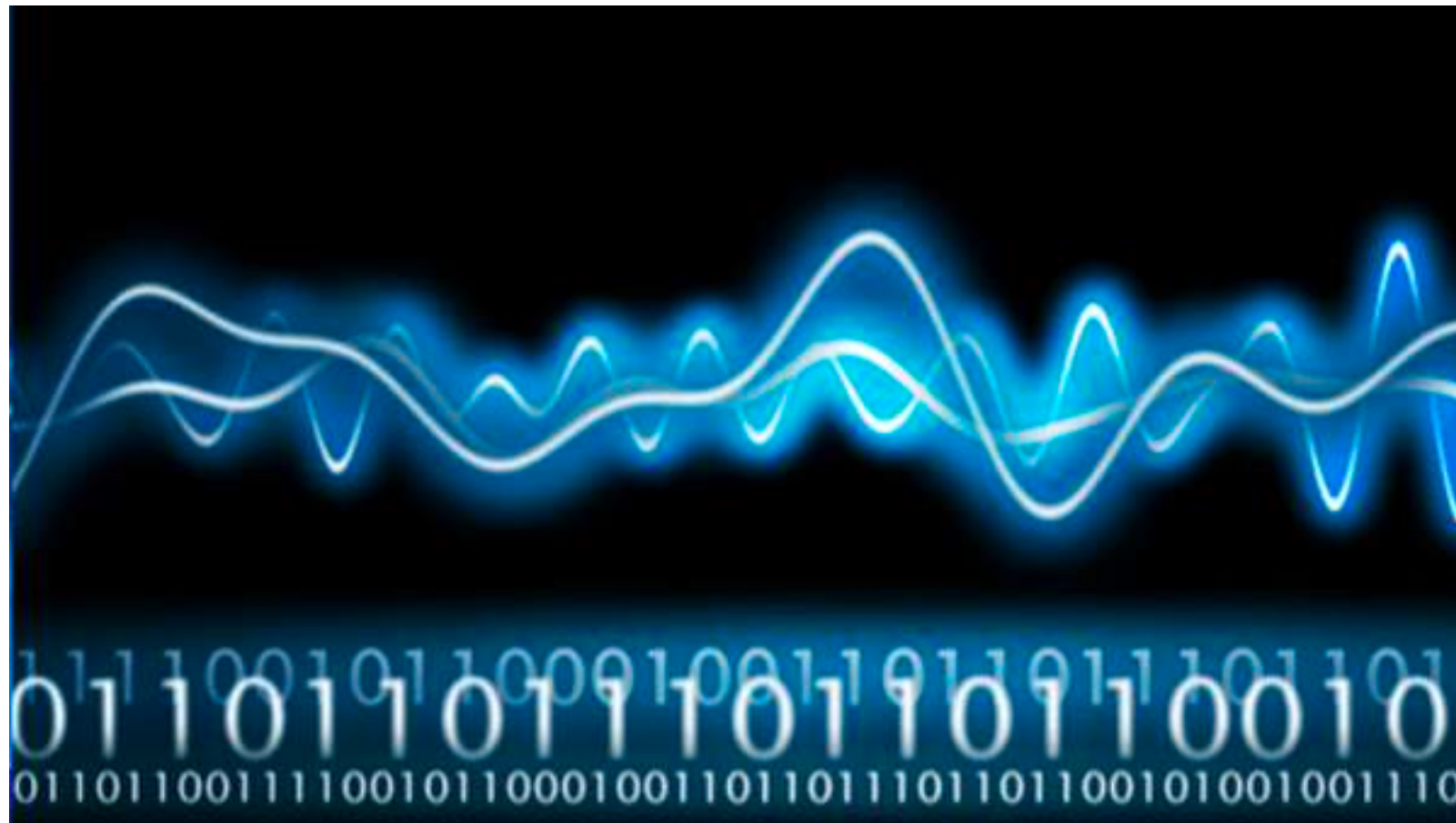
The mentioned methods and technologies are just a few examples of the diverse approaches used to measure chemical pollutants. The choice of method depends on the specific pollutants of interest, the environmental matrix being analyzed, and the required level of sensitivity and precision. Environmental monitoring programs often employ a combination of these techniques to comprehensively assess the quality of air, water, and soil.

SENSING THE ENVIRONMENT

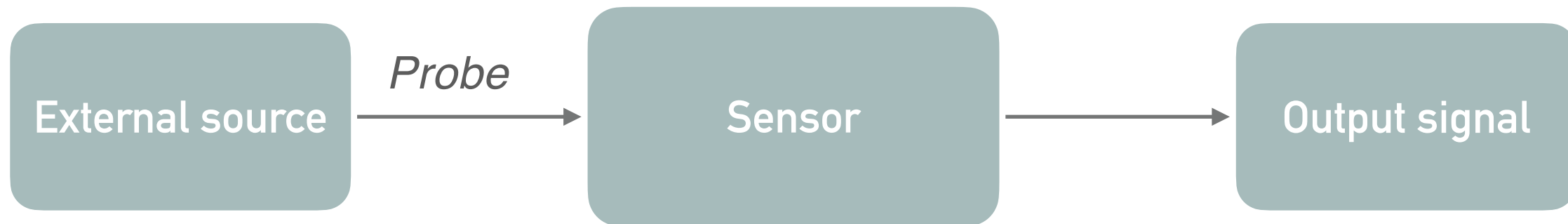
Sources

- Temperature
- Pressure
- Distance and position
- Speed
- Vibrations
- Acoustic
- Radiations: particles & light
- Chemical pollutants

SENSORS AND SIGNAL PROCESSING



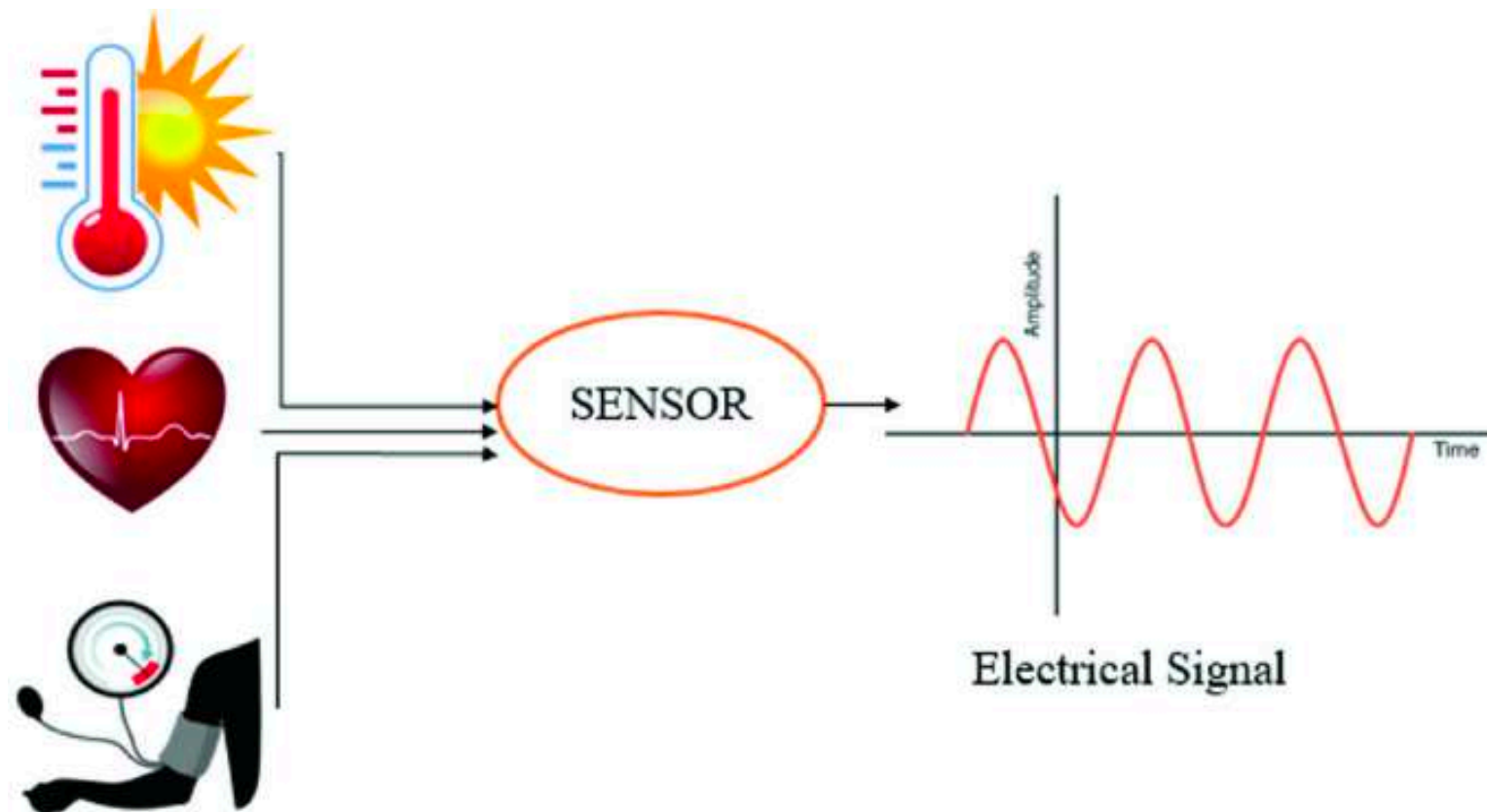
THE GENERAL PRINCIPLE OF A SENSOR



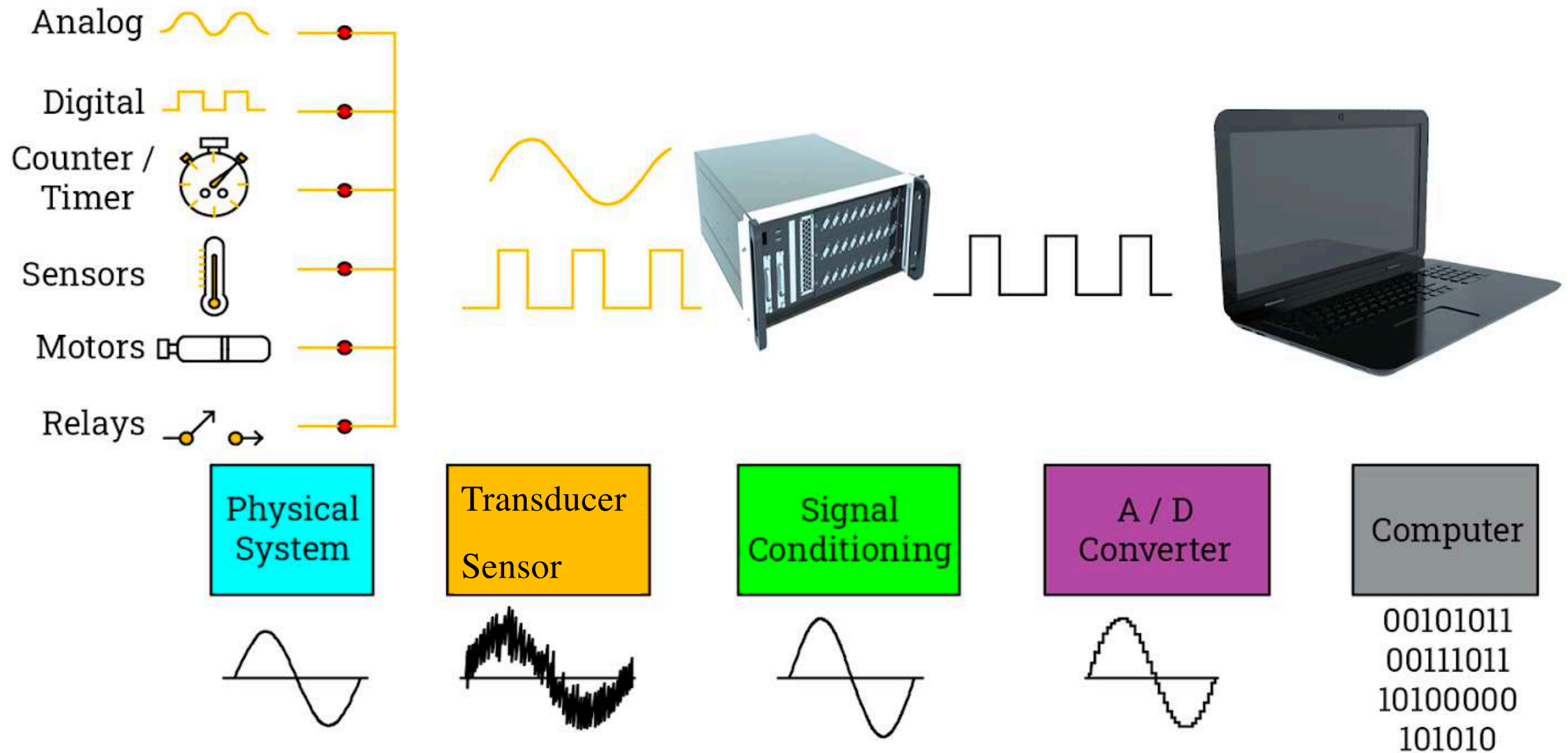
Physical quantity:
temperature, position,
speed, pressure,...

Sensing the physics
phenomena and
converting that into an
electrical form

Electrical (voltage/
current) output



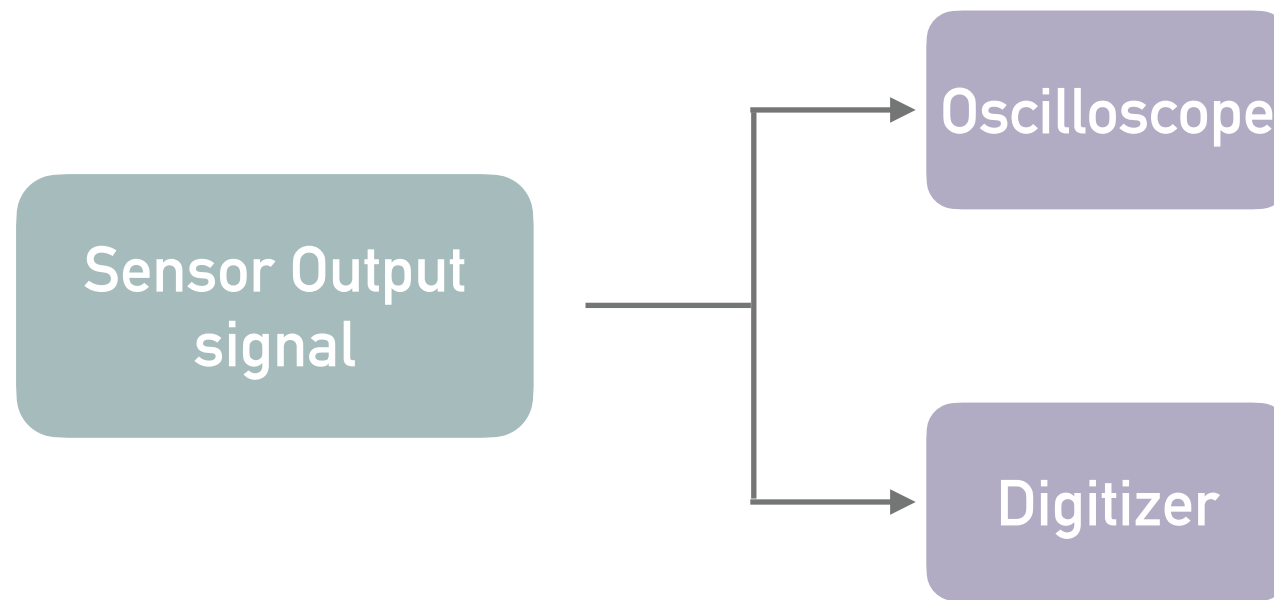
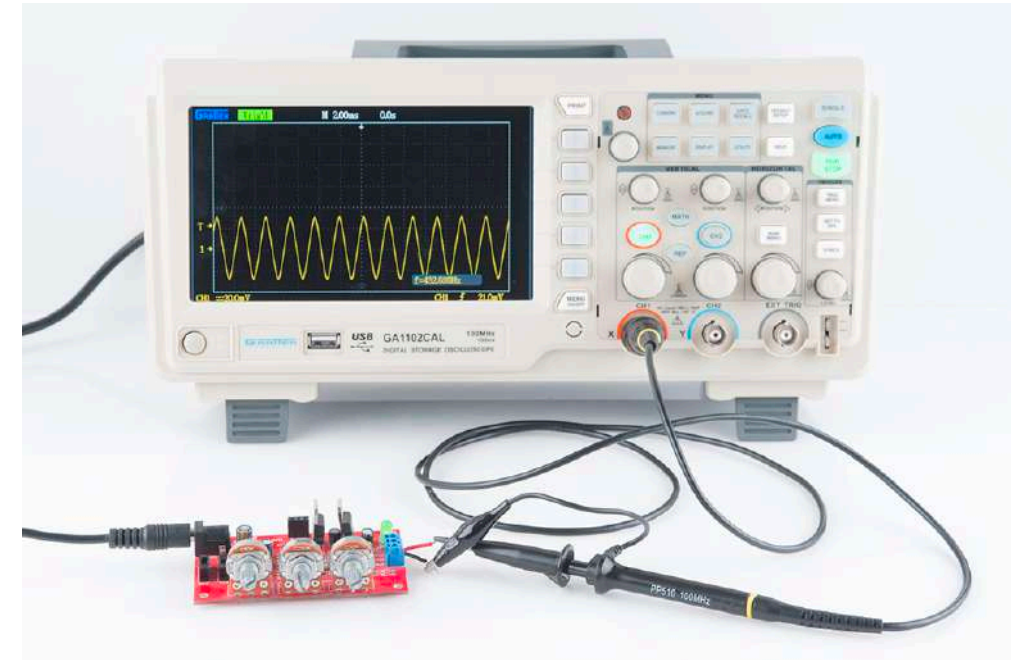
SENSOR DATA ACQUISITION CHAIN



SENSOR DATA ACQUISITION CHAIN

Acquisition of the sensor output:

- Digitisation of the electrical signal
- Storage/display of the waveform
- Digital signal processing

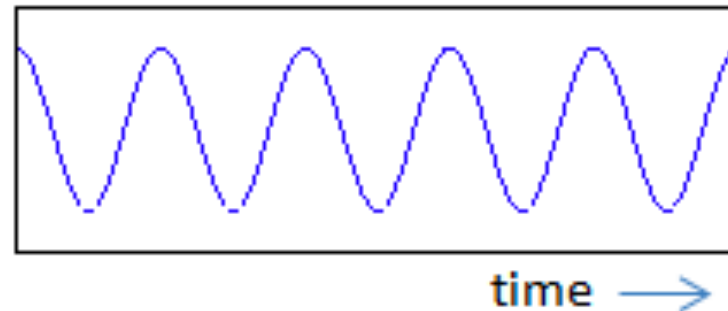
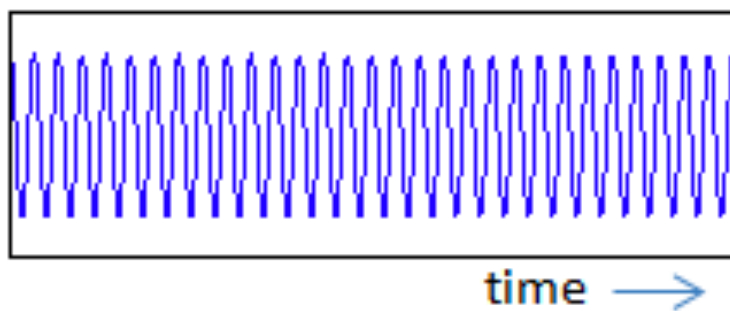


SIGNALS

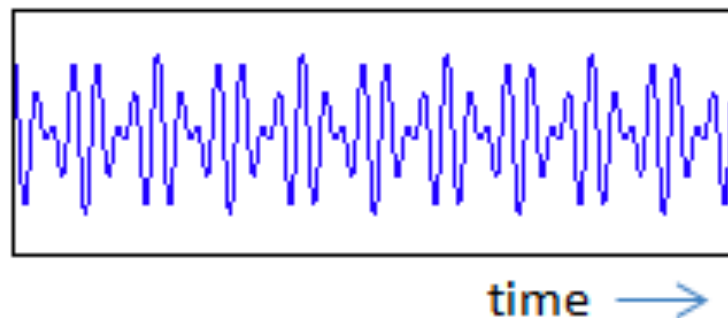
Signals in the time domain

The time domain is simply the graph or plot of a signal $f(t)$ as a function of time or other time variables. It provides information about the signal's properties and the changes it undergoes with respect to time.

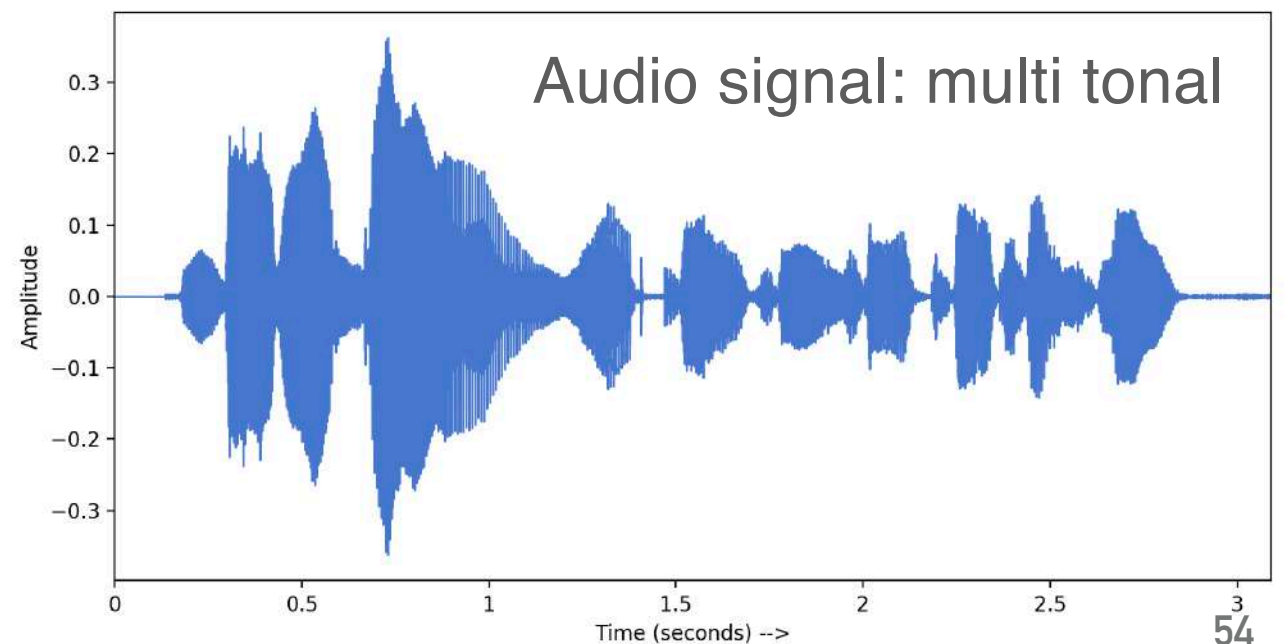
Time Domain



Mono tonal signals



Bi-tonal signal



SIGNALS

From time to frequency

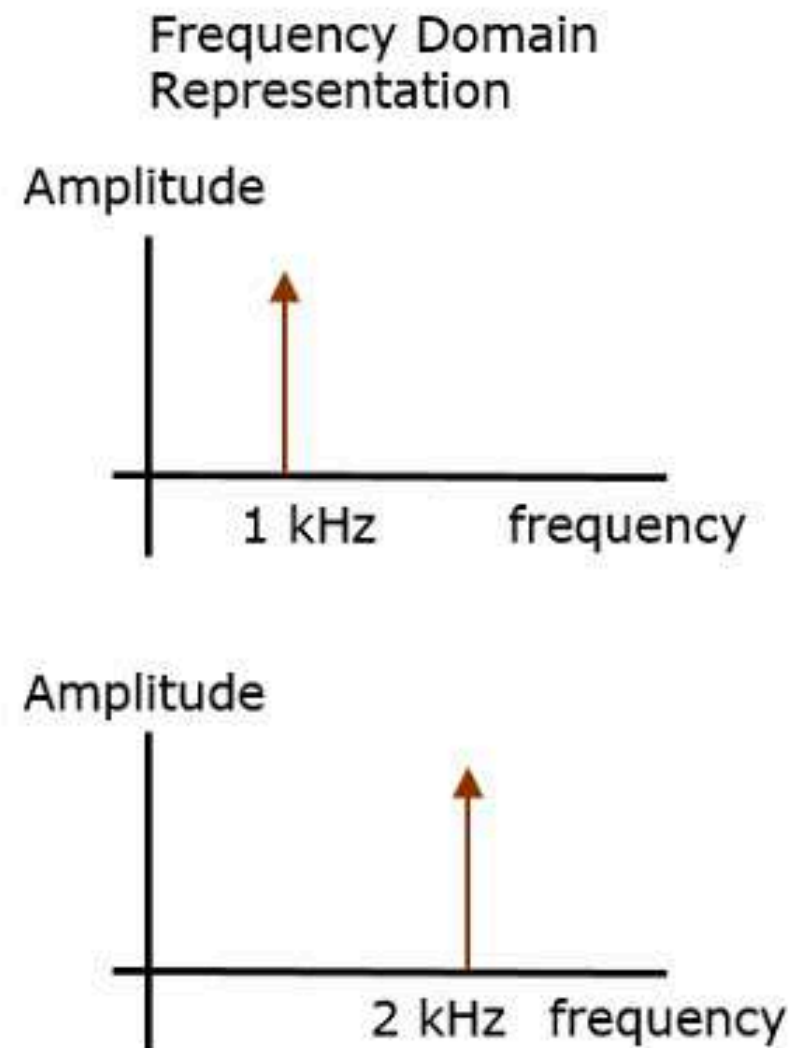
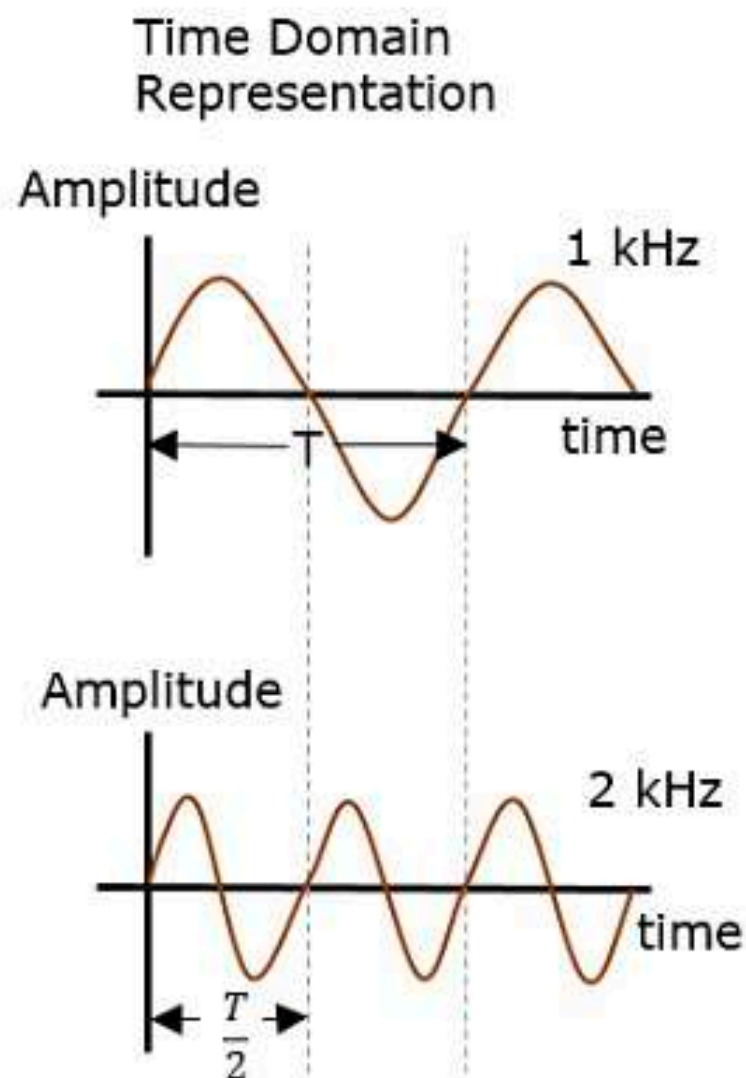
The frequency domain is a graphical representation of a signal's amplitude at different frequencies. It provides insight into the frequency content of a signal and the relative contribution of different frequency components to the overall signal.

T period

f frequency

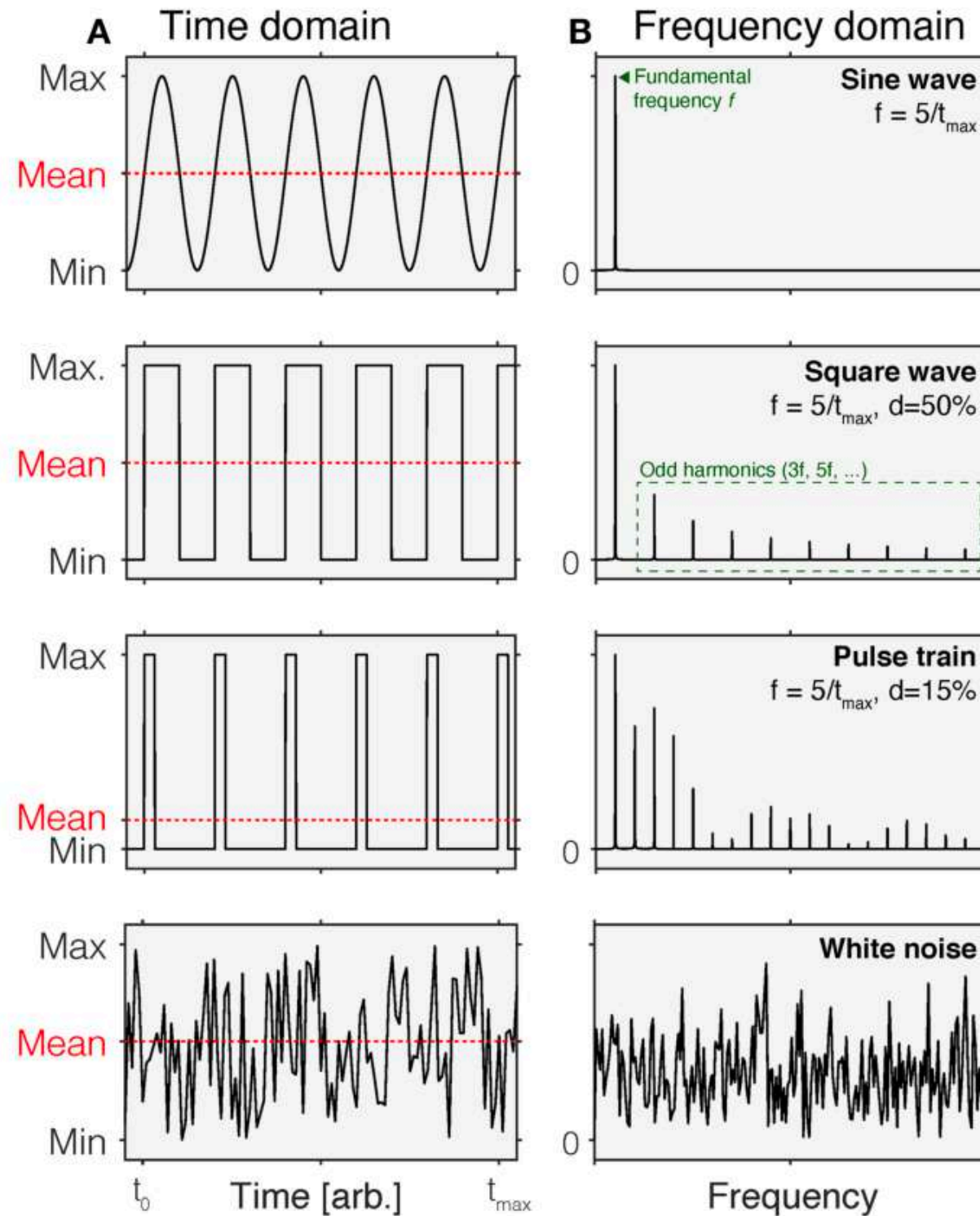
$$f = \frac{1}{T}$$

$$\omega = 2\pi f$$



SIGNALS

From time to frequency: spectral content



From: [10.3389/fneur.2021.654158](https://doi.org/10.3389/fneur.2021.654158)

SIGNALS

Signals in the frequency domain: the Fourier transform

The Fourier Transform is a mathematical operation that transforms a function of time (or space) into a representation in the frequency domain. It is named after the French mathematician Joseph Fourier, who first introduced the concept. The Fourier Transform is a fundamental tool in signal processing, mathematics, and various scientific and engineering fields.

Mathematically, the continuous Fourier Transform $F(\omega)$ of a function $f(t)$ is defined as follows:

$$F(\omega) = \int_{-\infty}^{\infty} f(t) \cdot e^{-i\omega t} dt$$

- $F(\omega)$ is the complex function in the frequency domain,
- $f(t)$ is the function in the time domain,
- ω is the angular frequency, and
- i is the imaginary unit.

The inverse Fourier Transform, which transforms a function from the frequency domain back to the time domain, is given by:

$$f(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} F(\omega) \cdot e^{i\omega t} d\omega$$

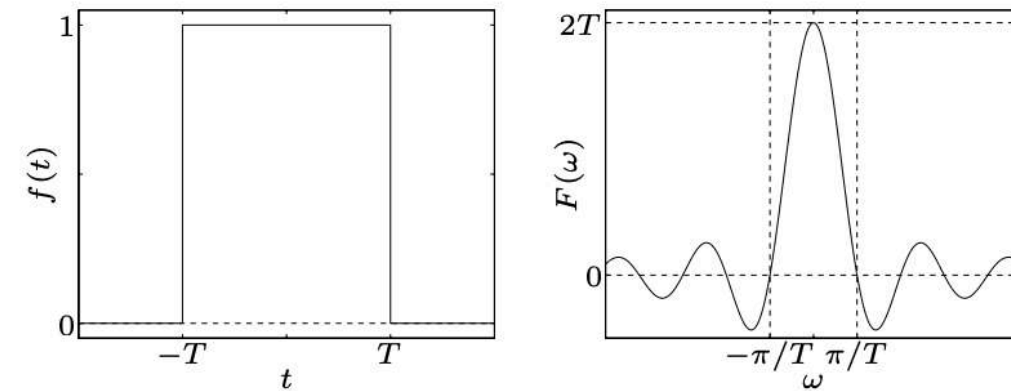
The Fourier Transform essentially decomposes a signal into its constituent frequencies. It represents a signal as a sum of sinusoidal functions with different frequencies, amplitudes, and phases. The resulting frequency domain representation provides valuable insights into the frequency content of the original signal.

SIGNALS

Signals in the frequency domain: the Fourier transform

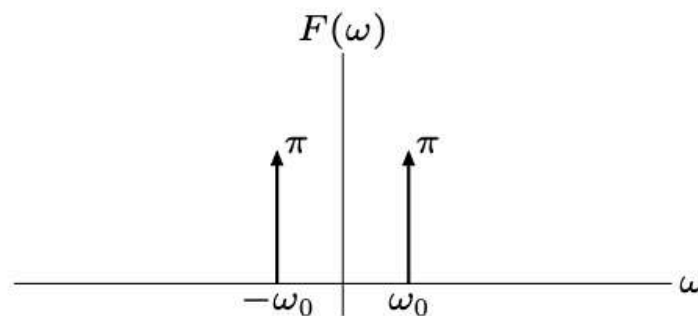
rectangular pulse: $f(t) = \begin{cases} 1 & -T \leq t \leq T \\ 0 & |t| > T \end{cases}$

$$F(\omega) = \int_{-T}^T e^{-j\omega t} dt = \frac{-1}{j\omega} (e^{-j\omega T} - e^{j\omega T}) = \frac{2 \sin \omega T}{\omega}$$



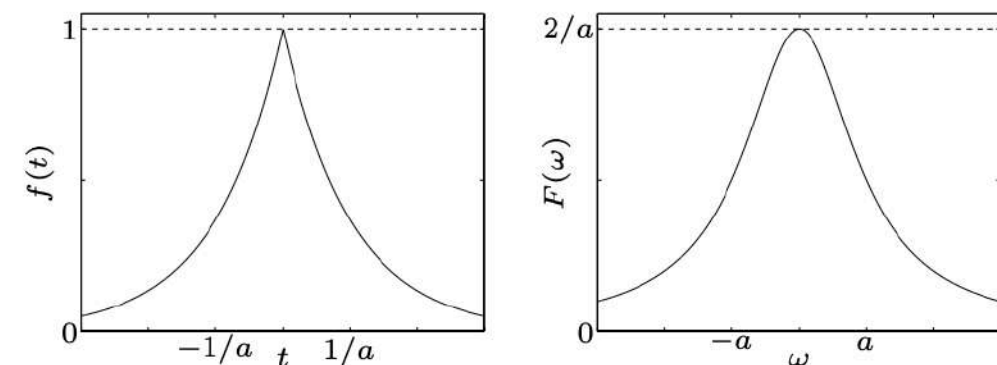
sinusoidal signals: Fourier transform of $f(t) = \cos \omega_0 t$

$$\begin{aligned} F(\omega) &= \frac{1}{2} \int_{-\infty}^{\infty} (e^{j\omega_0 t} + e^{-j\omega_0 t}) e^{-j\omega t} dt \\ &= \frac{1}{2} \int_{-\infty}^{\infty} e^{-j(\omega - \omega_0)t} dt + \frac{1}{2} \int_{-\infty}^{\infty} e^{-j(\omega + \omega_0)t} dt \\ &= \pi \delta(\omega - \omega_0) + \pi \delta(\omega + \omega_0) \end{aligned}$$



double-sided exponential: $f(t) = e^{-a|t|}$ (with $a > 0$)

$$\begin{aligned} F(\omega) &= \int_{-\infty}^{\infty} e^{-a|t|} e^{-j\omega t} dt = \int_{-\infty}^0 e^{at} e^{-j\omega t} dt + \int_0^{\infty} e^{-at} e^{-j\omega t} dt \\ &= \frac{1}{a - j\omega} + \frac{1}{a + j\omega} \\ &= \frac{2a}{a^2 + \omega^2} \end{aligned}$$



SIGNALS

Signals in the frequency domain: the Fourier transform

Applications of the Fourier Transform include:

1. Signal Processing: Analysis and filtering of signals in various applications, such as audio processing, image processing, and communications.
2. Communication Systems: Modulation and demodulation of signals in communication systems.
3. Spectral Analysis: Identification of frequency components in a signal, essential in fields like vibration analysis and spectrum analysis.
4. Quantum Mechanics: Representation of wavefunctions in quantum mechanics.
5. Medical Imaging: Techniques like Magnetic Resonance Imaging (MRI) and computed tomography (CT) use Fourier Transform methods.
6. Optics: Analysis of light waves and optical systems.

The Fourier Transform is a powerful tool that has broad applications in understanding and manipulating signals in various domains of science and engineering. It provides a way to analyze complex signals and gain insights into their frequency characteristics.

DIGITAL SIGNAL PROCESSING: A BRIEF INTRO

Digital Signal Processing (DSP) refers to the manipulation, analysis, and interpretation of signals using digital techniques. Signals, in this context, are representations of information that vary over time. These signals can be analog in nature, originating from the physical world, or already in digital form. DSP involves the application of mathematical and computational methods to process these signals for various purposes.

DSP allows for the extraction of meaningful information from signals, the enhancement of signal quality, and the efficient transmission and storage of digital data for a wide range of applications.

DIGITAL SIGNAL PROCESSING: APPLICATION

Key aspects of Digital Signal Processing include:

1. Representation of Signals:

Signals can be analog or digital. Analog signals are continuous and can take any value within a range, while digital signals are discrete and typically represented as a sequence of numbers.

2. Sampling and Quantisation:

Analog signals are often converted into digital signals through a process called sampling, where the signal is measured at discrete time intervals. Quantization involves representing the sampled values with a finite number of bits.

3. Fourier Transform:

The Fourier Transform is a fundamental tool in DSP that decomposes a signal into its frequency components. This is valuable for analyzing and manipulating signals in the frequency domain. In practice, when dealing with discrete signals (such as those represented in digital form), the Discrete Fourier Transform (DFT) or its fast computation algorithm, the Fast Fourier Transform (FFT), is often used.

DIGITAL SIGNAL PROCESSING: APPLICATION

Key aspects of Digital Signal Processing include:

1. Representation of Signals:

Signals can be analog or digital. Analog signals are continuous and can take any value within a range, while digital signals are discrete and typically represented as a sequence of numbers.

2. Sampling and Quantisation:

Analog signals are often converted into digital signals through a process called sampling, where the signal is measured at discrete time intervals. Quantization involves representing the sampled values with a finite number of bits.

3. Fourier Transform:

The Fourier Transform is a fundamental tool in DSP that decomposes a signal into its frequency components. This is valuable for analyzing and manipulating signals in the frequency domain. In practice, when dealing with discrete signals (such as those represented in digital form), the Discrete Fourier Transform (DFT) or its fast computation algorithm, the Fast Fourier Transform (FFT), is often used.

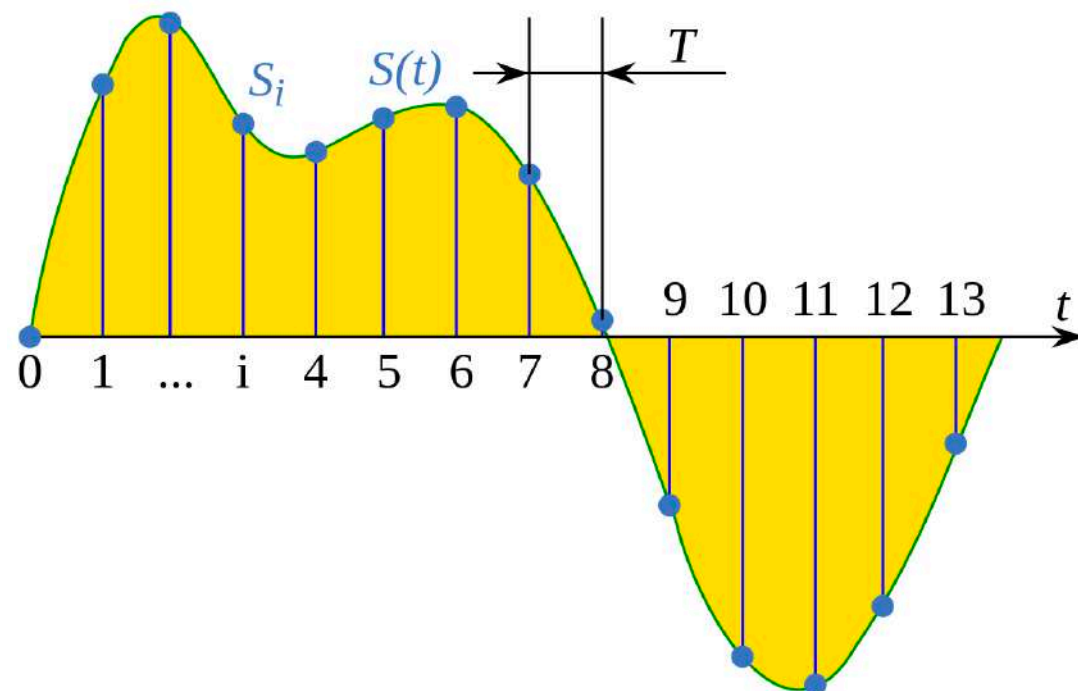
DIGITAL SIGNAL PROCESSING: APPLICATION

A real analog signal: Sampling and quantisation

Signal Sampling:

Definition: Sampling is the process of converting a continuous-time signal into a discrete-time signal by measuring its amplitude at regular intervals.

Sampling Rate (Sampling Frequency, f_{sampl}): The number of samples taken per unit of time is known as the sampling rate. It is usually measured in hertz (Hz) and is crucial in determining the fidelity of the digitized signal. The Nyquist-Shannon sampling theorem states that the sampling rate must be at least twice the highest frequency present in the signal to avoid aliasing.



$$S(t) \longrightarrow \sum_{i=0 \dots N} S_i(t_i)$$
$$t_i = i \cdot T, \quad T = \frac{1}{f_{\text{sampl}}}$$

DIGITAL SIGNAL PROCESSING: APPLICATION

A real analog signal: Sampling and quantisation

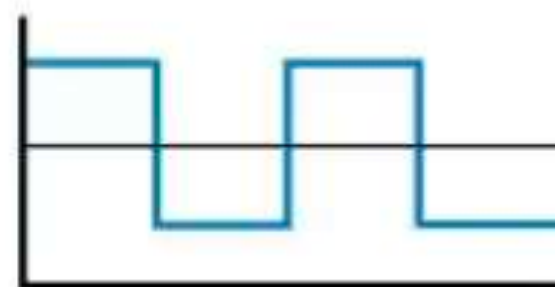
Signal Quantization:

Definition: Quantization is the process of converting the continuous amplitude values obtained through sampling into a finite set of discrete digital values.

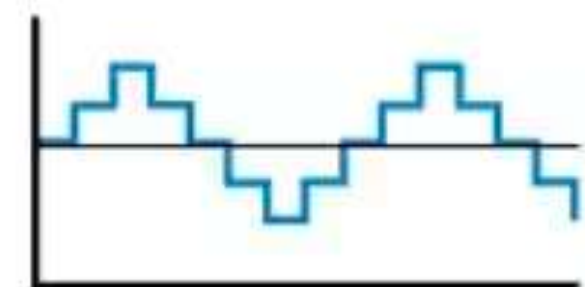
Quantization Levels: The range of possible amplitude values is divided into a finite number of discrete levels. The resolution of quantization is determined by the number of bits used to represent each sample. More bits result in a higher resolution but also larger file sizes.

Quantization Error: Due to the finite number of levels, quantization introduces an error known as quantization error, representing the difference between the actual analog value and its quantized representation.

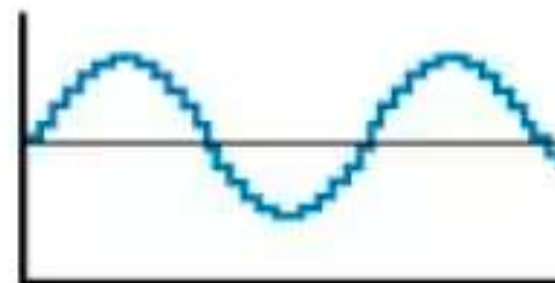
Example: In an 8-bit quantization (ADC - analog to digital converter), the continuous amplitude values obtained from sampling are approximated to the nearest of the 256 available digital levels.



1-bit



2-bit



4-bit



16-bit

DIGITAL SIGNAL PROCESSING: APPLICATION

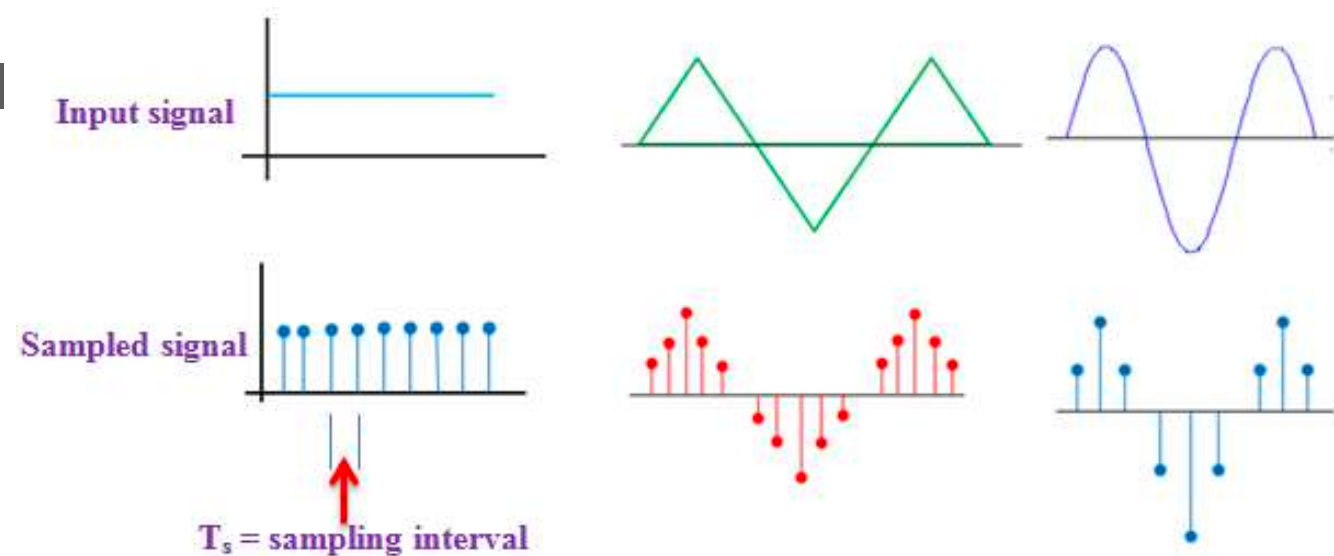
From analog signal to a digital signal

Digital Signal:

Combination: The combined process of sampling and quantization results in a digital signal, where the original continuous-time signal is represented as a sequence of discrete amplitude values.

Advantages: Digital signals are easier to manipulate, store, and transmit in electronic systems. They are less susceptible to noise during transmission and can be processed using digital signal processing (DSP) techniques.

In summary, signal sampling involves discretizing the time dimension by measuring a continuous signal at regular intervals, while quantization involves discretizing the amplitude dimension by representing the continuous amplitude values with a finite set of digital levels. Together, these processes convert a continuous analog signal into a digital signal suitable for processing in digital systems.



DIGITAL SIGNAL PROCESSING: APPLICATION

Key aspects of Digital Signal Processing include:

1. Representation of Signals:

Signals can be analog or digital. Analog signals are continuous and can take any value within a range, while digital signals are discrete and typically represented as a sequence of numbers.

2. Sampling and Quantisation:

Analog signals are often converted into digital signals through a process called sampling, where the signal is measured at discrete time intervals. Quantization involves representing the sampled values with a finite number of bits.

3. Fourier Transform:

The Fourier Transform is a fundamental tool in DSP that decomposes a signal into its frequency components. This is valuable for analyzing and manipulating signals in the frequency domain. In practice, when dealing with discrete signals (such as those represented in digital form), the Discrete Fourier Transform (DFT) or its fast computation algorithm, the Fast Fourier Transform (FFT), is often used.

DIGITAL SIGNAL PROCESSING: APPLICATION

A real analog signal: Discrete Fourier transform

The Discrete Fourier Transform (DFT) is a mathematical transformation that converts a finite sequence of equally spaced samples of a function into its frequency domain representation. It is a discrete version of the continuous Fourier Transform and is particularly important in the analysis of digital signals. The DFT is commonly computed using algorithms like the Fast Fourier Transform (FFT) for efficient calculations.

Mathematically, given a sequence $x[n]$ of length N the DFT $X[k]$ is computed by the formula:

$$X[k] = \sum_{n=0}^{N-1} x[n] \cdot e^{-i2\pi kn/N}$$

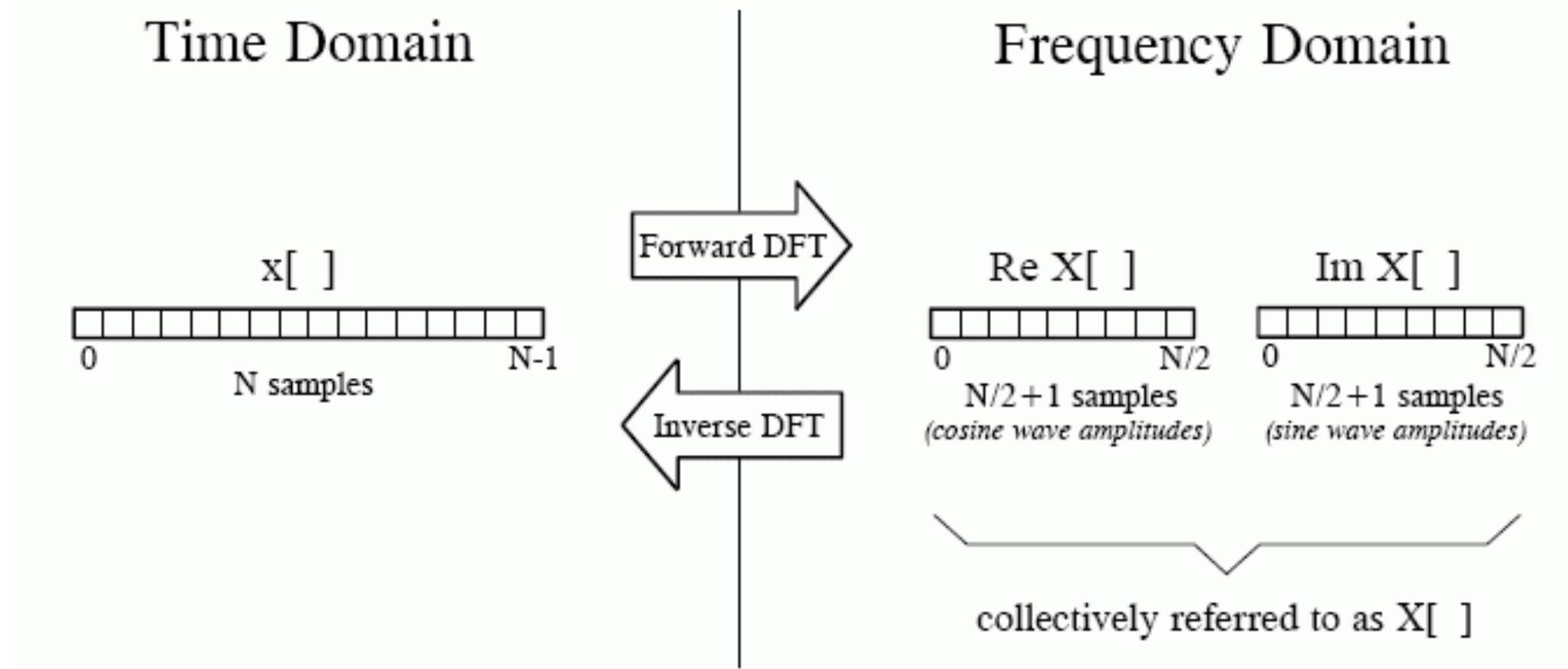
- $X[k]$ is the complex amplitude at frequency index k ,
- $x[n]$ is the discrete sequence in the time domain,
- N is the number of samples in the sequence,
- i is the imaginary unit.

The DFT essentially decomposes a sequence of discrete values into its constituent frequencies, providing information about the amplitude and phase of each frequency component.

The Fast Fourier Transform (FFT) is an algorithmic approach to compute the DFT efficiently. It reduces the number of computations needed for the transform, making it practical for real-time applications and large datasets.

DIGITAL SIGNAL PROCESSING: APPLICATION

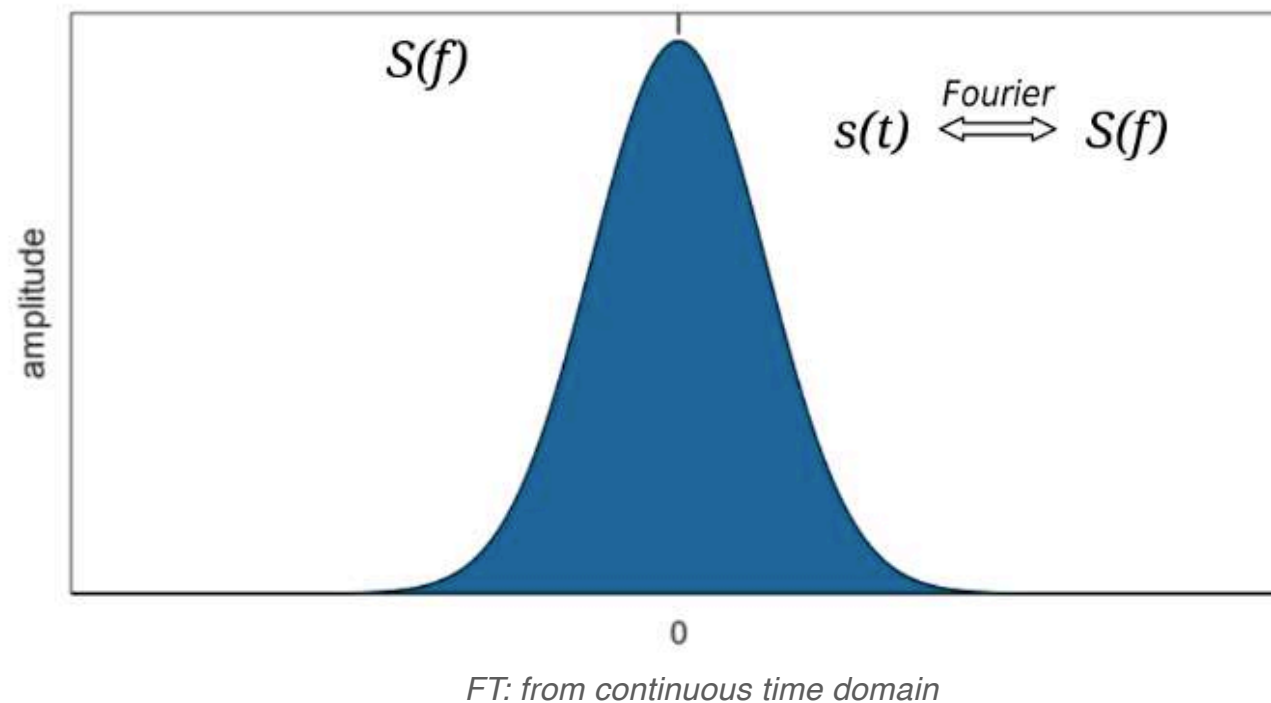
A real analog signal: Discrete Fourier transform



DIGITAL SIGNAL PROCESSING: APPLICATION

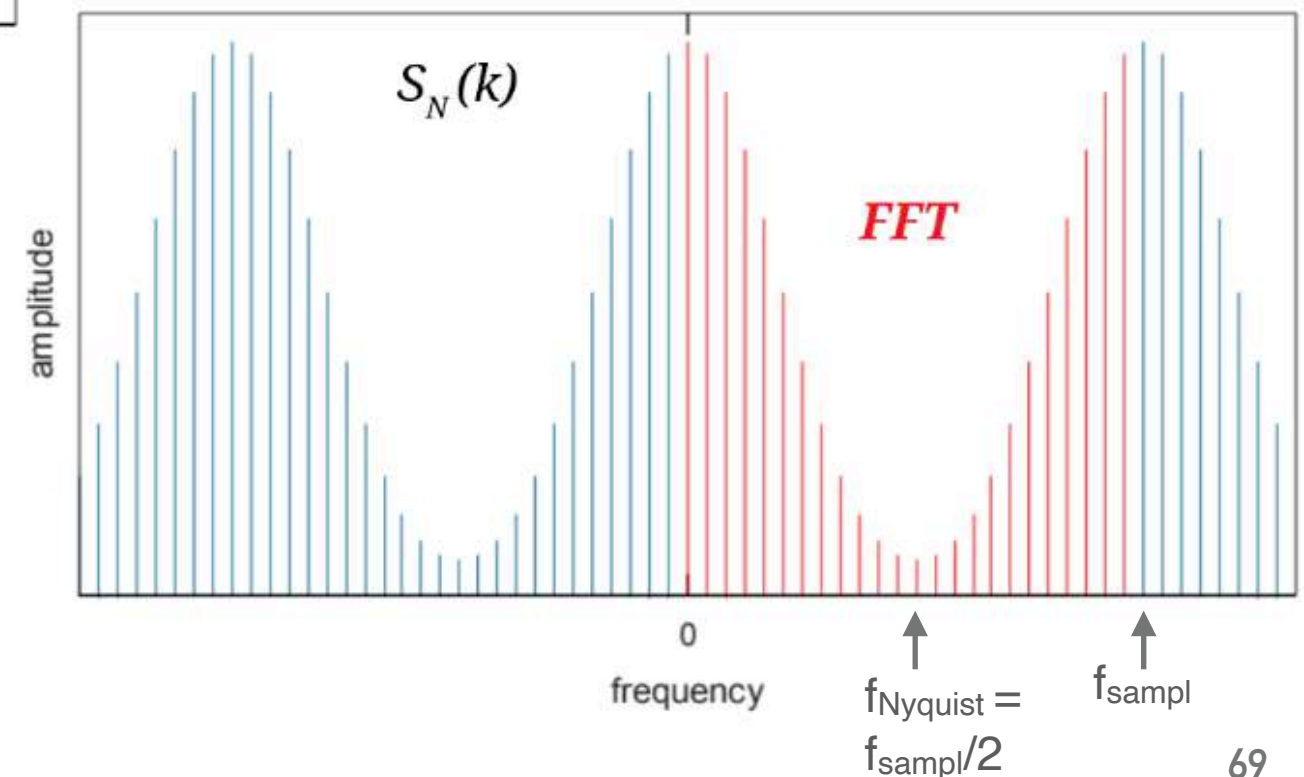
A real analog signal: Discrete Fourier transform

Fourier transform of a function $s(t)$ (which is not shown)



DFT: from discretized time domain

Transform of both periodic sampling and periodic summation
aka "Discrete Fourier transform"



DIGITAL SIGNAL PROCESSING: APPLICATION

Key aspects of Digital Signal Processing include:

4. Digital Signal Processing Algorithms:

DSP employs a variety of algorithms to perform operations on digital signals. These algorithms can include filtering, convolution, Fourier analysis, and various mathematical transformations.

5. Filtering and Filtering Techniques:

Filtering is a common operation in DSP used to modify or extract information from a signal. Techniques such as low-pass, high-pass, and band-pass filtering are applied to remove or enhance specific frequency components.

6. Signal Compression:

DSP techniques are often used for signal compression, reducing the amount of data needed to represent a signal without significant loss of information. This is important for efficient storage and transmission of signals.

7. Application Areas:

DSP is utilized in various application areas, including telecommunications, audio and speech processing, image processing, medical signal processing, radar systems, and control systems.

DIGITAL SIGNAL PROCESSING: APPLICATION

Key aspects of Digital Signal Processing include:

4. Digital Signal Processing Algorithms:

DSP employs a variety of algorithms to perform operations on digital signals. These algorithms can include filtering, convolution, Fourier analysis, and various mathematical transformations.

5. Filtering and Filtering Techniques:

Filtering is a common operation in DSP used to modify or extract information from a signal. Techniques such as low-pass, high-pass, and band-pass filtering are applied to remove or enhance specific frequency components.

6. Signal Compression:

DSP techniques are often used for signal compression, reducing the amount of data needed to represent a signal without significant loss of information. This is important for efficient storage and transmission of signals.

7. Application Areas:

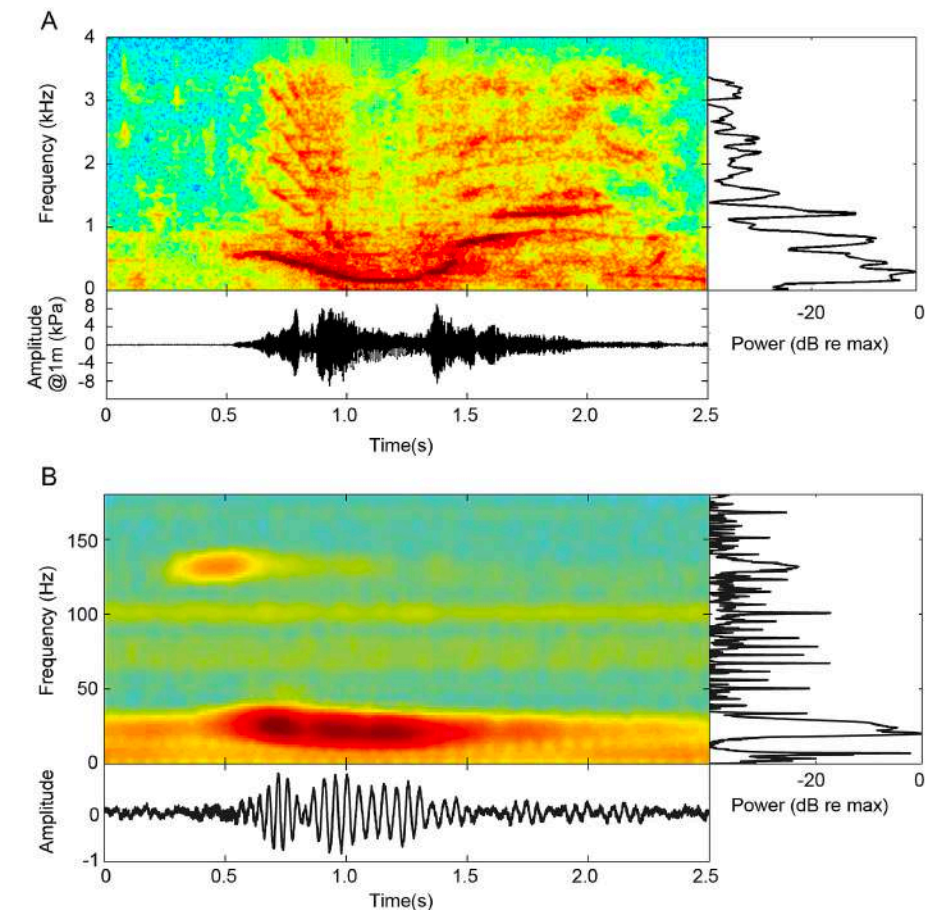
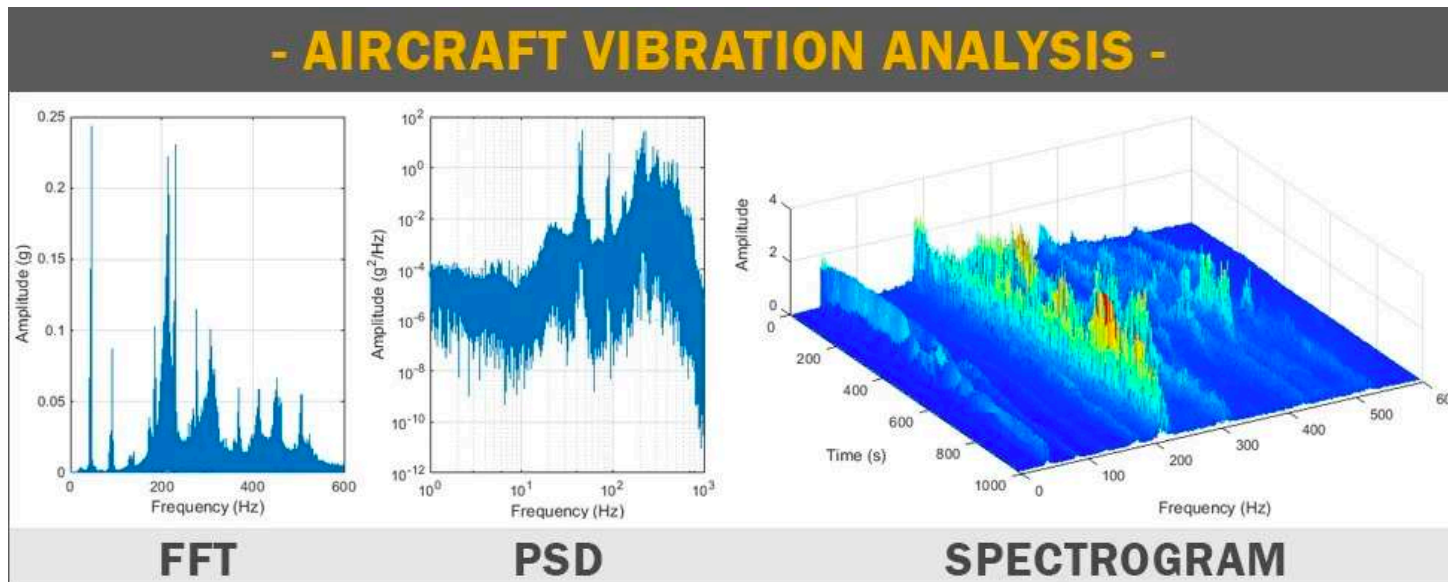
DSP is utilized in various application areas, including telecommunications, audio and speech processing, image processing, medical signal processing, radar systems, and control systems.

DIGITAL SIGNAL PROCESSING

A real analog signal: Spectral analysis

- **Power Spectral Density (PSD):** measure of how the power of a signal is distributed across different frequencies. It provides information about the intensity of various frequency components within a signal.
- **Spectrogram:** 2D representation that shows how the frequency content of a signal changes over time. It is often used for analyzing time-varying signals.

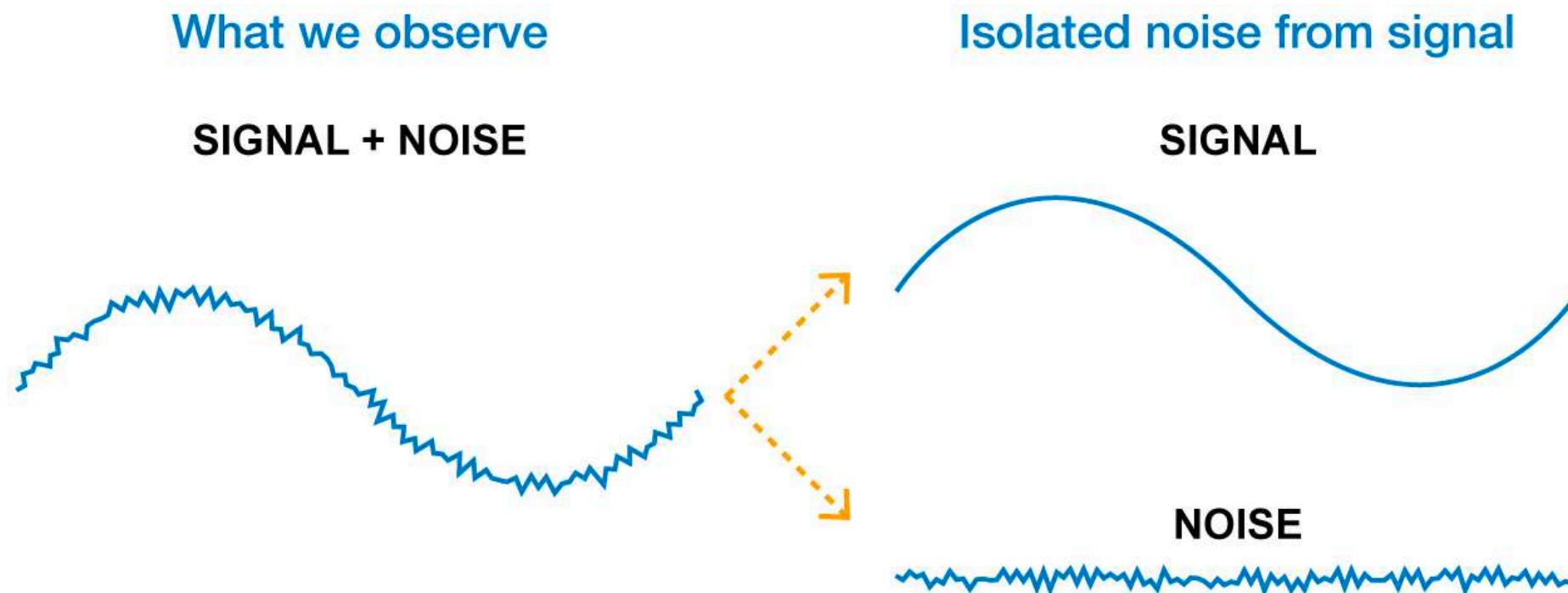
Bowhead whale song (top) and a fin whale song note (bottom)



DIGITAL SIGNAL PROCESSING

A real analog signal: Spectral analysis - signal and noise

Noise in a signal refers to any unwanted or random interference or disturbance that affects the fidelity of the original signal. It can manifest as additional electrical fluctuations, disturbances, or variations in the signal that are not part of the intended information.



DIGITAL SIGNAL PROCESSING

A real analog signal: Spectral analysis - Noise

The two main types of noise that can affect a signal are:

1. Additive Noise:

Definition: Additive noise is external interference or random disturbances that are added to the original signal during its transmission or processing.

Characteristics: It manifests as an additional signal that is combined with the original signal, making it more challenging to extract the intended information.

Examples: Electromagnetic interference (EMI), radio-frequency interference (RFI), and thermal noise are common forms of additive noise.

2. Multiplicative Noise:

Definition: Multiplicative noise is a type of noise that modulates or scales the amplitude of the original signal.

Characteristics: Instead of being added to the signal, multiplicative noise alters the amplitude of the signal, introducing variability or fluctuations.

Examples: Gain variations in an amplifier, atmospheric turbulence affecting optical signals, and fading in wireless communication channels are examples of multiplicative noise.

In practical scenarios, signals often encounter a combination of additive and multiplicative noise.

DIGITAL SIGNAL PROCESSING

A real analog signal: Spectral analysis - Noise

1. Continuous or Broadband Noise:

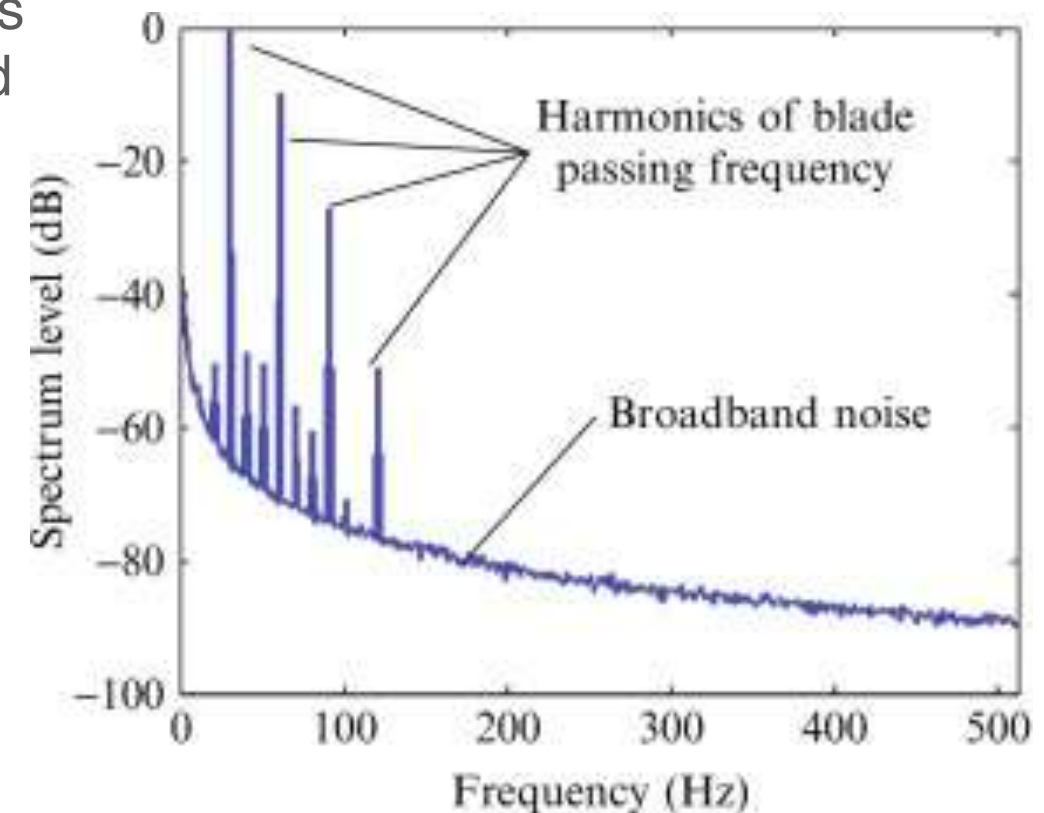
Definition:*Continuous noise is a type of noise that is characterized by equal energy at every frequency. Continuous noise is not limited to specific frequencies and covers a broad range of the spectrum.

Example: White noise generated by a random signal with equal intensity at all frequencies is a common example of continuous noise.

2. Tonal or Single-Frequency Noise:

Definition: Tonal noise is a type of noise that is concentrated at a specific frequency or a narrow range of frequencies. Unlike continuous noise, tonal noise is not spread evenly across the spectrum but is prominent at specific frequencies, resulting in one or more distinctive tones/pitch.

Example: A continuous tone from a single frequency interference in an audio signal or a specific frequency component in a communication channel affected by interference.

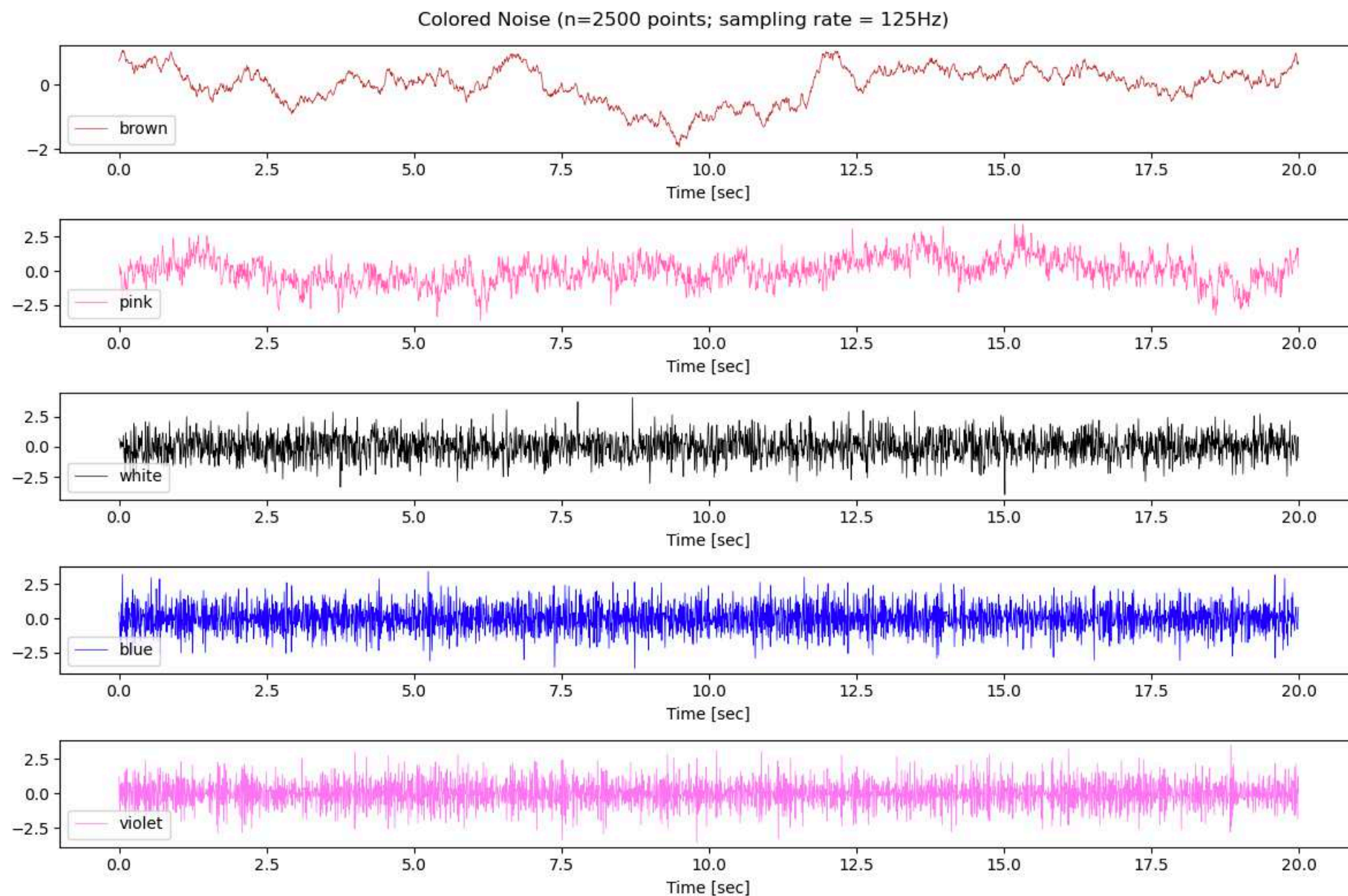


<https://www.sciencedirect.com/topics/engineering/tonal-noise>

DIGITAL SIGNAL PROCESSING

A real analog signal: Spectral analysis - Broadband noise

We refer to "color of noise" to describe the spectral characteristics of different types of random noise.

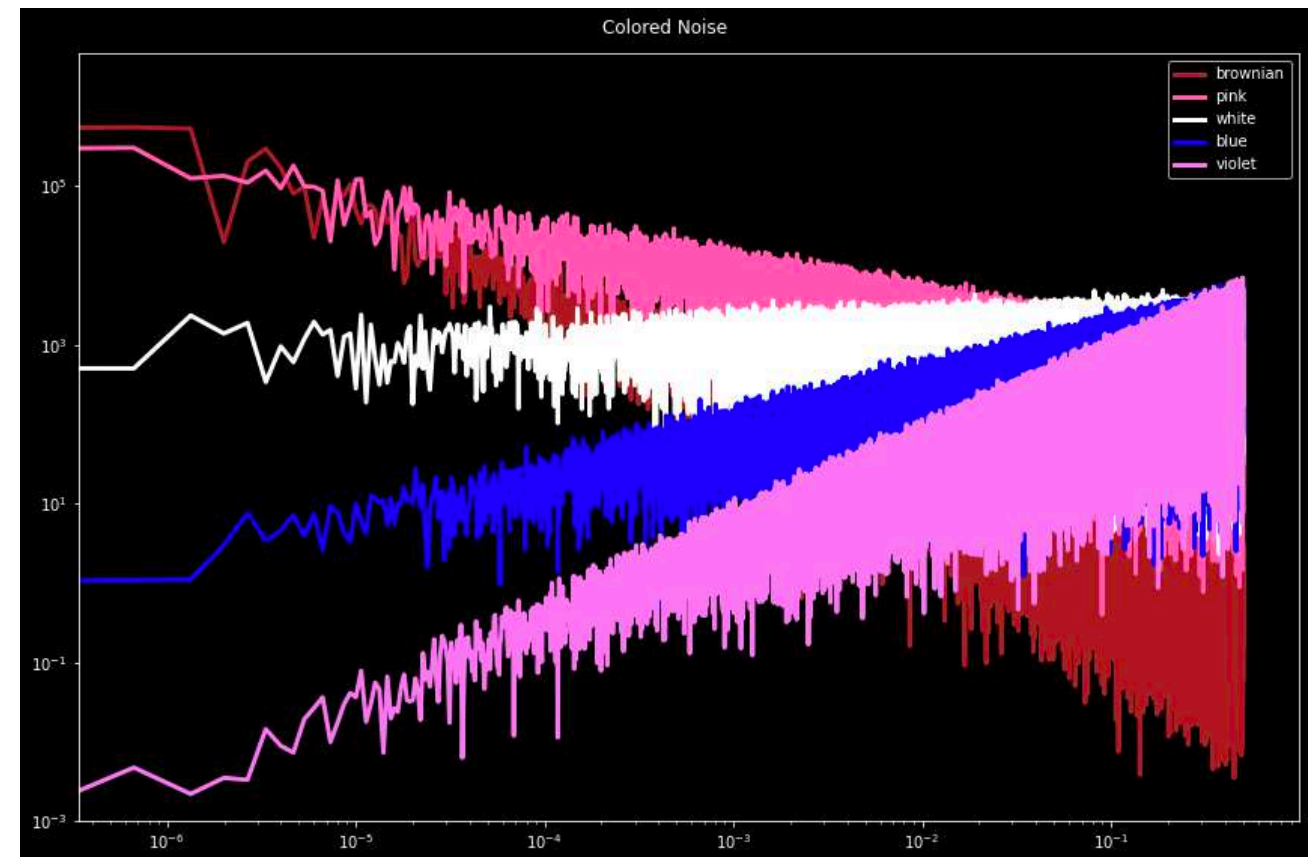


DIGITAL SIGNAL PROCESSING

A real analog signal: Spectral analysis - Broadband noise

We refer to "color of noise" to describe the spectral characteristics of different types of random noise.

1. **White Noise:** It has constant power spectral density across all frequencies. In other words, it has equal energy at every frequency.
2. **Pink Noise:** "1/f noise" or "flicker noise" has a power spectral density inversely proportional to frequency ($\sim 1/f$). As the frequency increases, the power decreases.
3. **Blue Noise:** "azure noise" has a power spectral density directly proportional to frequency ($\sim f$). It means that as the frequency increases, the power also increases. It is biased towards higher frequencies.



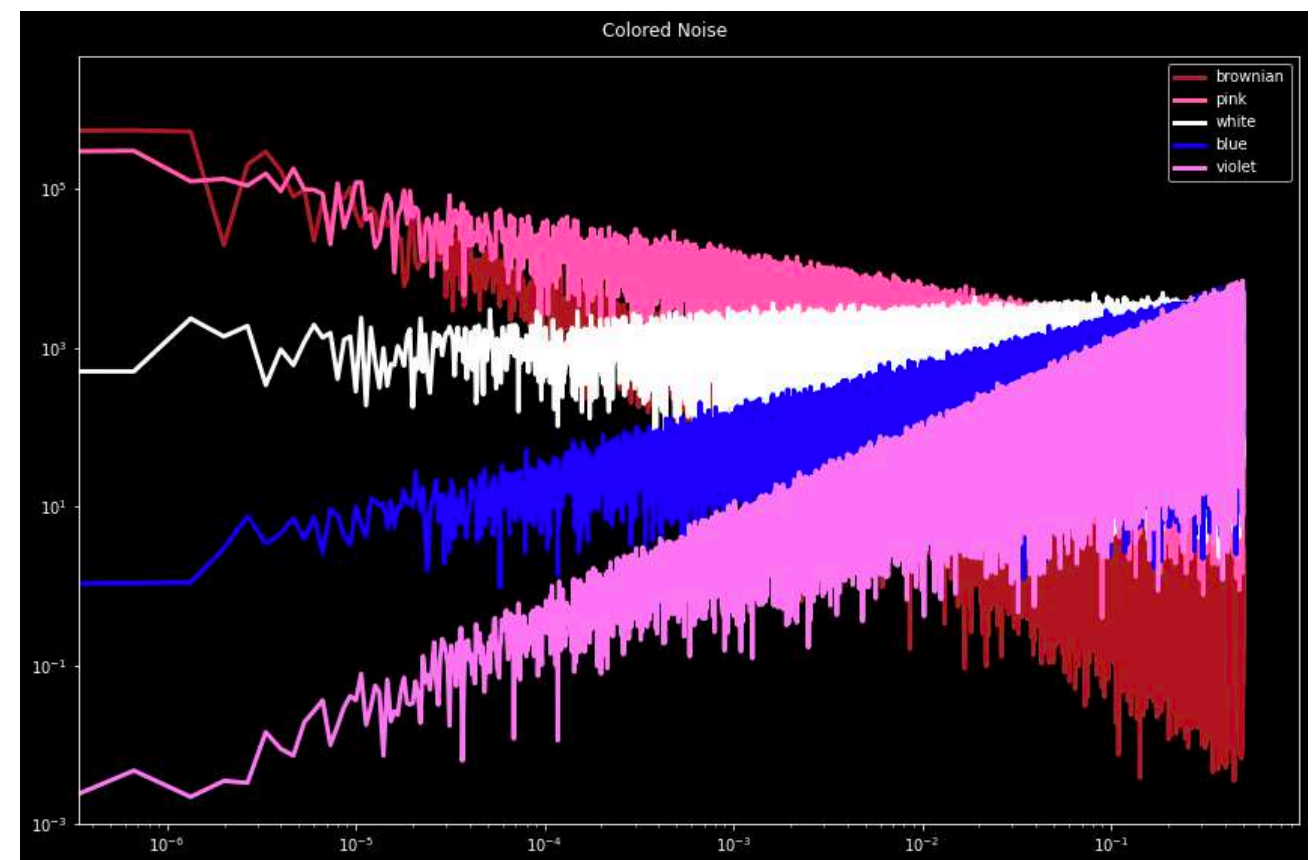
DIGITAL SIGNAL PROCESSING

A real analog signal: Spectral analysis - Broadband noise

We refer to "color of noise" to describe the spectral characteristics of different types of random noise.

4. **Brownian Noise:** "Brown noise" or "Red noise" has a power spectral density inversely proportional to the square of the frequency ($\sim 1/f^2$). It has more energy at lower frequencies.

5. **Violet Noise:** "purple noise" or "ultraviolet noise," has a power spectral density directly proportional to the square of the frequency ($\sim f^2$). It is biased towards higher frequencies and is perceived as having more energy at the higher end of the spectrum.



DIGITAL SIGNAL PROCESSING: APPLICATION

Key aspects of Digital Signal Processing include:

4. Digital Signal Processing Algorithms:

DSP employs a variety of algorithms to perform operations on digital signals. These algorithms can include filtering, convolution, Fourier analysis, and various mathematical transformations.

5. Filtering and Filtering Techniques:

Filtering is a common operation in DSP used to modify or extract information from a signal. Techniques such as low-pass, high-pass, and band-pass filtering are applied to remove or enhance specific frequency components.

6. Signal Compression:

DSP techniques are often used for signal compression, reducing the amount of data needed to represent a signal without significant loss of information. This is important for efficient storage and transmission of signals.

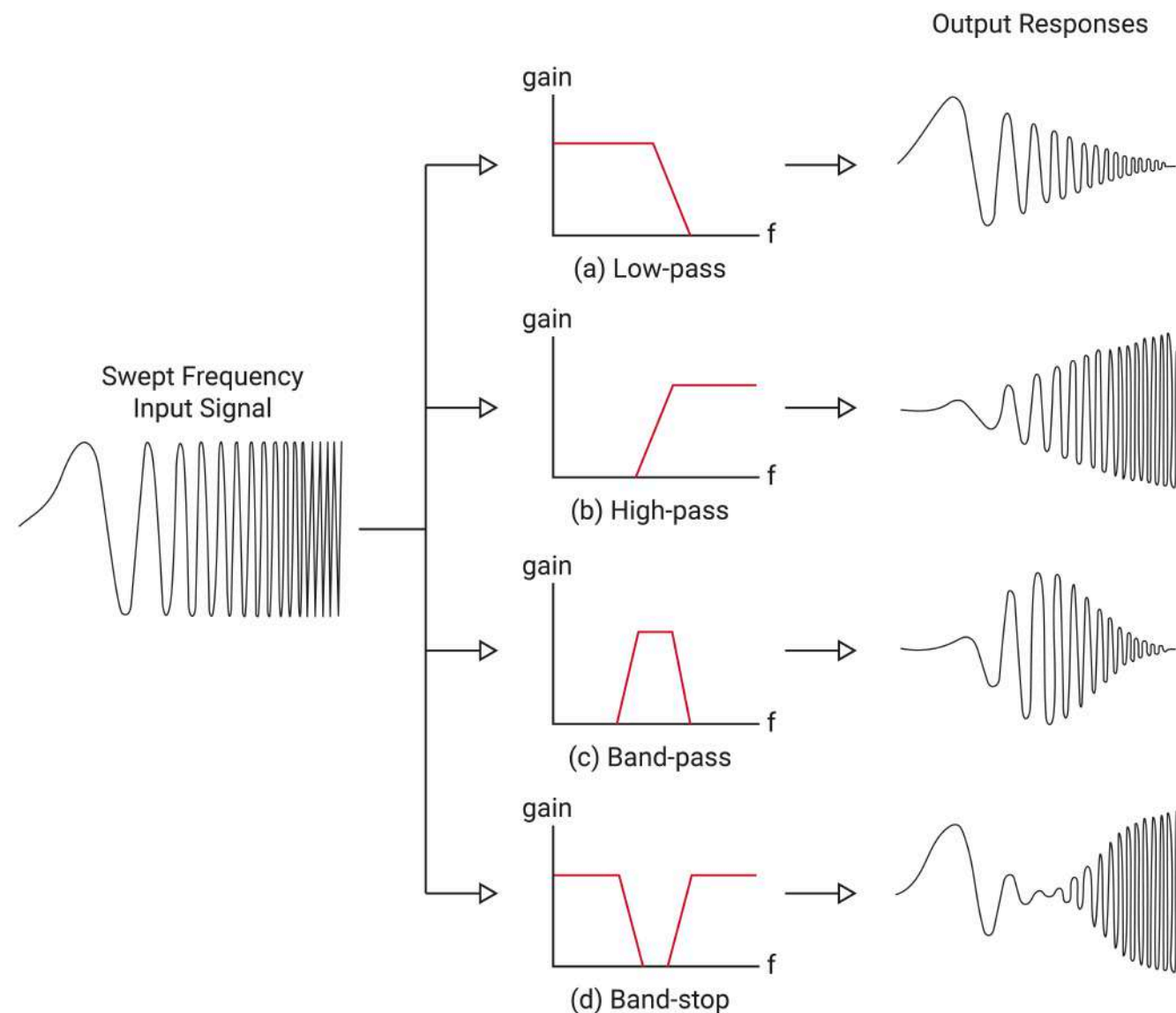
7. Application Areas:

DSP is utilized in various application areas, including telecommunications, audio and speech processing, image processing, medical signal processing, radar systems, and control systems.

DIGITAL SIGNAL PROCESSING

A real analog signal: Filters

Signal filtering is the process of modifying or separating components of a signal based on certain criteria. Filters are used to emphasize or suppress specific frequencies in a signal, and they play a crucial role in various applications such as audio processing, image processing, telecommunications, and control systems.



DIGITAL SIGNAL PROCESSING

A real analog signal: Passive filters - examples

Passive filters rely solely on passive components like resistors, capacitors, and inductors.

1. Low-Pass Filter (LPF):

Application: Audio Processing

Purpose: Allows low-frequency components to pass through while attenuating higher frequencies.

Example: Filtering out high-frequency noise from an audio signal.

2. High-Pass Filter (HPF):

Application: Image Processing

Purpose: Allows high-frequency components to pass through while attenuating lower frequencies.

Example: Enhancing the edges of an image by emphasising high-frequency details.



<https://www.edmprod.com/audio-filters/>



Fig. 3: original image



Fig. 5: Gaussian high pass filter

<https://api.semanticscholar.org/CorpusID:29478051>

DIGITAL SIGNAL PROCESSING

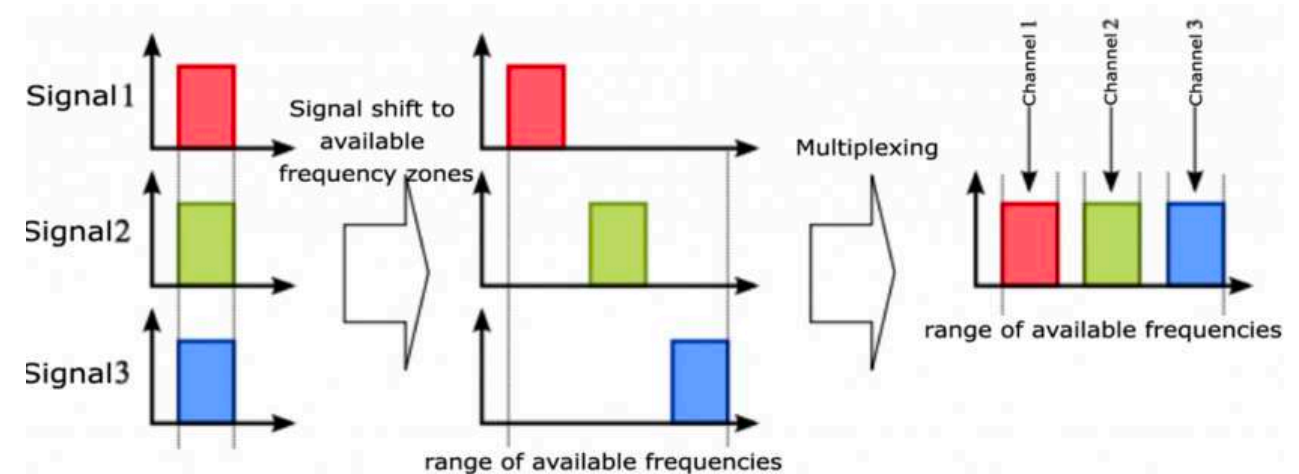
A real analog signal: Passive filters - examples

3. Bandpass Filter (BPF):

Application: Communication Systems

Purpose: Selectively allows a certain range of frequencies to pass through.

Example: Filtering specific channels in a frequency-division multiplexing (FDM) communication system to isolate individual signals.



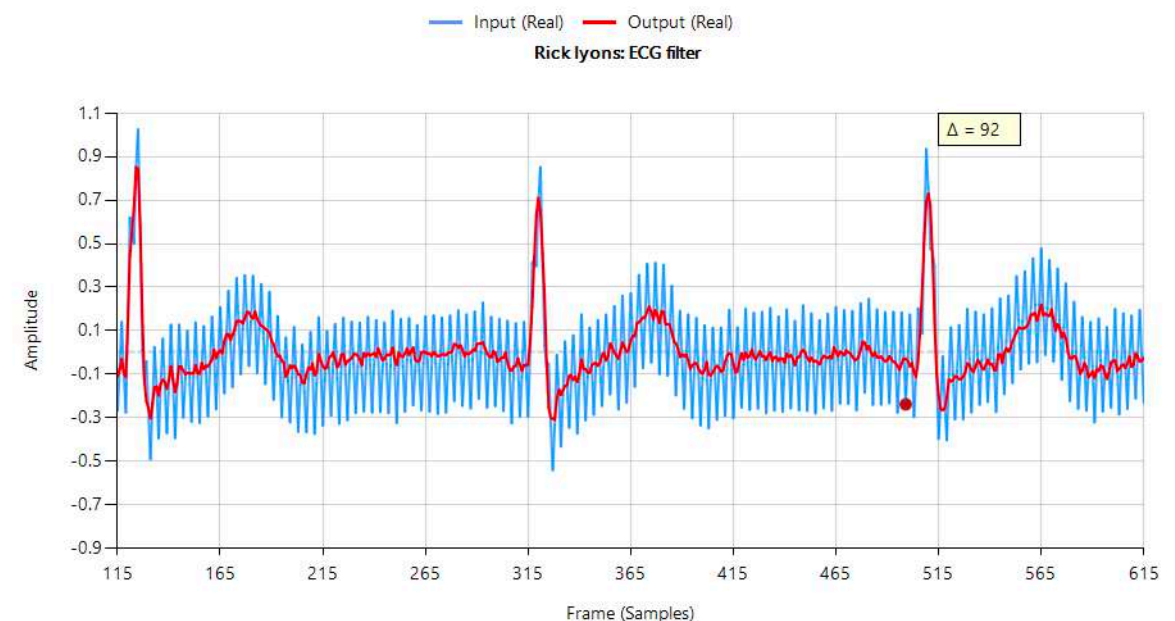
<https://electronicspost.com/what-is-multiplexing-frequency-division-multiplexing-fdm-and-time-division-multiplexing-tdm/>

4. Bandstop Filter (Notch Filter):

Application: Biomedical Signal Processing

Purpose: Eliminates a narrow band of frequencies, often used to remove powerline interference.

Example: Filtering out 50/60 Hz noise from an electrocardiogram (ECG) signal recorded in an environment with electrical interference.



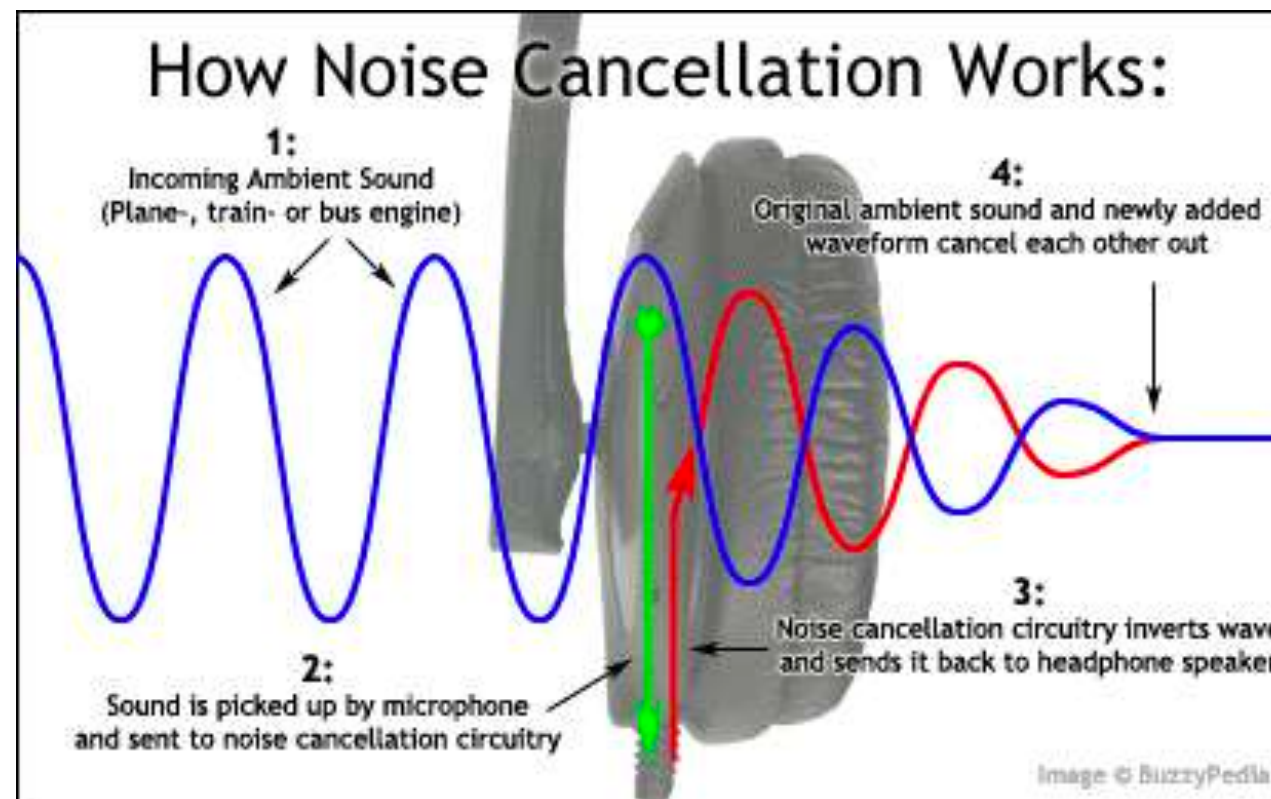
<https://www.dsprelated.com/showarticle/1383.php>

DIGITAL SIGNAL PROCESSING

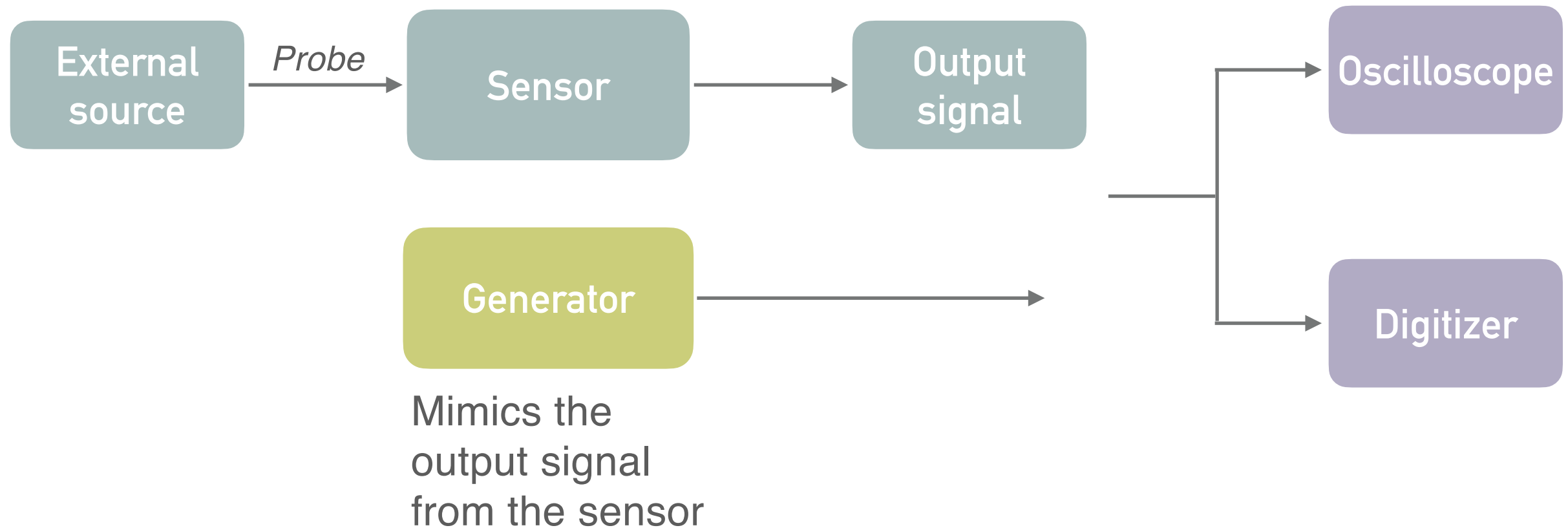
A real analog signal: Active filters - examples

Active filters are a type of electronic filter that utilises active components, such as operational amplifiers and transistors, to achieve desired frequency response characteristics. Active filters can provide amplification and are often used in applications requiring precise frequency shaping.

Active noise cancellation (ANC) techniques: Active noise cancellation involves the use of microphones to pick up ambient noise, and electronic circuits, often implemented with active filters, generate anti-noise signals with inverted phases. These anti-noise signals are then combined with the original noise, effectively canceling out specific frequencies and reducing overall noise levels. Active noise cancellation is widely employed in headphones and other audio systems to provide a quieter and more immersive listening experience by actively combating unwanted background noise.



EXAMPLE: A SENSOR READOUT CHAIN



- Generate a signal: the waveform generator
- Read the signal output (1): the oscilloscope
- Read the signal output (2): the digitiser



See Lab.1

BACKUP



SENSING THE ENVIROMENT

- Sources
 - Temperature & pressure: sensors & platforms
 - Distance and position: us, laser, gps —> lab: exp us
 - Speed: wind speed, antropic speed —> lab: exp accelerometers (ex automatic drive)
 - Vibrations: seismos —>
 - Acoustic —> lab: exp mics
 - Radiations: particle () & light (energy) —> lab: show cont geiger, and photodiodes or solar cell